

Software Verification

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Formal Methods

The central problem of formal methods is **to guarantee the behaviour of a given computing system** following some rigorous approach.

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What is a specification?

A specification is **a model of a system that contains a description of its desired behaviour** — **what** is to be implemented, by opposition to **how**.

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Program Verification

Given an implementation, how can it be guaranteed that it has the same behaviour as the specification?

- **Program verification techniques** aim to answer this problem.
- Given a program and a specification, check that the former conforms to the latter.
- In many situations, this is the only applicable method.

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Program Verification

Two main approaches:

- **Software Model Checking**
 - Safety properties proved about transition system models extracted from the code.
 - Typically allows only for simple properties, expressed as assertions in the code, but is **fully automated**.
- **Deductive Program Verification**
 - Based on the use of a program logic and the design-by-contract principle.
 - Gives full guarantees and allows for expressing properties using a rich behaviour specification language, but it is **not fully automated**.

Software Model Checking

- The basic idea is to determine if a correctness property holds by **exhaustively exploring the reachable states of a program**.
- If the property does not hold, the model checking algorithm generates a **counterexample**, an execution trace leading to a state in which the property is violated.

State explosion problem

- The state space of software programs is typically too large to be analyzed explicitly.
- To overcome this problem:
 - model checking is often combined with **abstraction techniques**
 - depth-bounded exploration of the state space — **Bounded Model Checking**

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Soundness and Completeness

- A software verifier is **sound** if it reports every property violation. All existing bugs are reported. There are **no missing bugs**. In other words, if it says the program is correct, then it really is correct.
- A verifier is **complete** if all the violations it reports are indeed errors. **No spurious warnings** are produced. In other words, if it says the program is incorrect, then it really is incorrect.
- **Abstraction techniques** introduce false positives, **sacrificing completeness**. **Bounded Model Checking** only checks execution paths with size up to a fixed bound, **sacrificing soundness**. Bugs that require longer paths are missed.

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Bounded Model Checking of SW

- The key idea is to **encode bounded behaviours of the program that enjoy some given property as a logical formula which is passed to a SAT solver**. Models of the formula, if any, describe execution paths leading to a violation of the property.
- **The properties to be established are assertions on the program state**, included in the program through the use of assert statements.
- This technique **explores program behaviour exhaustively, but only up to a given depth**. Bugs that require longer paths are missed. Nevertheless, the technique is successful, as many bugs have been identified that would otherwise have gone unnoticed.
- We will work with **CBMC** — a **Bounded Model Checker for C programs**.

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Deductive Verification

- A **sound and complete form of static checking w.r.t. to a specification**, based on a program logic and the design-by-contract principle.
- It is the **user's responsibility to provide contracts and other information** required for verification to proceed, such as loop invariants.
- We will work with **Frama-C** a platform for static analysis of **C code**, in particular, with the **WP plugin** based on **Hoare logic and weakest precondition calculus**.