

# A brief overview of Simply-Typed $\lambda$ -Calculus

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Renato Neves



Universidade do Minho



# Table of Contents

Roadmap

Stripping (higher-order) programming to the essentials

# The Four Chapters of this course

1. CCS and its semantics: focus on distributed systems comprised of processing units that **communicate** with each other
2. Adaption of previous notions to **real-time** systems: semantics via timed labelled transition systems
3. Going **cyber-physical**: simple imperative while-language and (as usual) program analysis via its semantics
4. Programming with **algebraic effects**: a uniform approach to the previous chapters

# Overview

Modern programming typically involves different effects

- memory cell manipulation
- **communication**
- exception raising operations
- probabilistic operations
- **real-time** behaviour
- **cyber-physical** behaviour

In the following lectures we will study the **mathematical foundations** of

Programming with effects

in a uniform way

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# Deductive Reasoning

The process of reasoning via **assumptions** and **logical rules** to obtain new knowledge

(e.g. if every crow is black and  $x$  is a crow then  $x$  is black)

Deductive reasoning has been studied in the last millenina, long before the age of artificial computers

So what does it have to do with programming?

# A Logical Rule-Based System for Deductive Reasoning pt. I

Let  $\mathbb{A}, \mathbb{B}, \mathbb{C} \dots$  denote **propositions** and  $1$  denote a special proposition that is always true. Next, if  $\mathbb{A}$  and  $\mathbb{B}$  are propositions then:



- $\mathbb{A} \times \mathbb{B}$  is a proposition – it denotes the conjunction of  $\mathbb{A}$  and  $\mathbb{B}$
- $\mathbb{A} \rightarrow \mathbb{B}$  is a proposition – it says that  $\mathbb{A}$  implies  $\mathbb{B}$

# A Logical Rule-Based System for Deductive Reasoning pt. II

Let  $\Gamma$  denote a list of propositions.  $\Gamma \vdash \mathbb{A}$  means “if the propositions in  $\Gamma$  hold then we deduce that  $\mathbb{A}$  also holds”

$$\frac{\mathbb{A} \in \Gamma}{\Gamma \vdash \mathbb{A}}$$

$$\frac{}{\Gamma \vdash \mathbf{1}}$$

$$\frac{\Gamma \vdash \mathbb{A} \times \mathbb{B}}{\Gamma \vdash \mathbb{A}}$$

$$\frac{\Gamma \vdash \mathbb{A} \times \mathbb{B}}{\Gamma \vdash \mathbb{B}}$$

$$\frac{\Gamma \vdash \mathbb{A} \quad \Gamma \vdash \mathbb{B}}{\Gamma \vdash \mathbb{A} \times \mathbb{B}}$$

$$\frac{\Gamma, \mathbb{A} \vdash \mathbb{B}}{\Gamma \vdash \mathbb{A} \rightarrow \mathbb{B}}$$

$$\frac{\Gamma \vdash \mathbb{A} \rightarrow \mathbb{B} \quad \Gamma \vdash \mathbb{A}}{\Gamma \vdash \mathbb{B}}$$

## Exercise

Show that  $\mathbb{A} \times \mathbb{B} \vdash \mathbb{B} \times \mathbb{A}$



## Building New Rules from the Original Ones

The following rules are derivable from the previous system

$$\frac{\Gamma \vdash A}{\Gamma, B \vdash A}$$

$$\frac{\Gamma, A, B, \Delta \vdash C}{\Gamma, B, A, \Delta \vdash C}$$

### Exercise

Show that if  $\Gamma \vdash A \rightarrow B$  and  $\Gamma \vdash B \rightarrow C$  then  $\Gamma \vdash A \rightarrow C$ .

Going back to programming ...

# The Essentials of Programming

In order to study effectful programming, we should think of what are the **basic features** of (higher-order) programming ...

- variables
- function application
- function abstraction
- pairing ...

and base our study on the **simplest programming language** containing these features ...

Simply-typed  $\lambda$ -calculus

It is the basis of **Haskell**, ML, Eff, F#, Agda, Elm and many other programming languages

# Simply-Typed $\lambda$ -Calculus

Types  $\mathbb{A} \ni 1 \mid \mathbb{A} \times \mathbb{A} \mid \mathbb{A} \rightarrow \mathbb{A}$

$\Gamma$  is now a **non-repetitive** list of typed variables  $x_1 : \mathbb{A}_1 \dots x_n : \mathbb{A}_n$

Programs are built according to the previous **deduction rules**

$$\frac{x : \mathbb{A} \in \Gamma}{\Gamma \vdash x : \mathbb{A}}$$

$$\frac{}{\Gamma \vdash * : 1}$$

$$\frac{\Gamma \vdash V : \mathbb{A} \times \mathbb{B}}{\Gamma \vdash \pi_1 V : \mathbb{A}}$$

$$\frac{\Gamma \vdash V : \mathbb{A} \quad \Gamma \vdash U : \mathbb{B}}{\Gamma \vdash \langle V, U \rangle : \mathbb{A} \times \mathbb{B}}$$

$$\frac{\Gamma, x : \mathbb{A} \vdash V : \mathbb{B}}{\Gamma \vdash \lambda x : \mathbb{A}. V : \mathbb{A} \rightarrow \mathbb{B}}$$

$$\frac{\Gamma \vdash V : \mathbb{A} \rightarrow \mathbb{B} \quad \Gamma \vdash U : \mathbb{A}}{\Gamma \vdash V U : \mathbb{B}}$$

## Examples of $\lambda$ -terms

$x : \mathbb{A} \vdash x : \mathbb{A}$  (identity)

$x : \mathbb{A} \vdash \langle x, x \rangle : \mathbb{A} \times \mathbb{A}$  (duplication)

$x : \mathbb{A} \times \mathbb{B} \vdash \langle \pi_2 x, \pi_1 x \rangle : \mathbb{B} \times \mathbb{A}$  (swap)

$f : \mathbb{A} \rightarrow \mathbb{B}, g : \mathbb{B} \rightarrow \mathbb{C} \vdash \lambda x : \mathbb{A}. g(f x) : \mathbb{A} \rightarrow \mathbb{C}$  (composition)

### Exercise

Build a  $\lambda$ -term  $f : \mathbb{A} \rightarrow \mathbb{A}, x : \mathbb{A} \vdash ? : \mathbb{A}$  that takes a variable  $f : \mathbb{A} \rightarrow \mathbb{A}$ , a variable  $x : \mathbb{A}$ , and applies  $f$  to  $x$  twice.

# Semantics for Simply-Typed $\lambda$ -Calculus

We wish to assign a **mathematical meaning** to  $\lambda$ -terms

$$\llbracket - \rrbracket: \lambda\text{-Terms} \longrightarrow \dots$$

so that we can reason about them in a rigorous way, and take advantage of known mathematical theories

# Semantics for Simply-Typed $\lambda$ -Calculus

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This is the goal of the next slides: we will study how to interpret  $\lambda$ -terms as **functions**. But first . . .

## Basic Facts about Functions

For every set  $X$ , there is a 'trivial' function

$$! : X \longrightarrow \{\star\} = 1, \quad !(x) = \star$$

We can always pair two functions  $f : X \rightarrow A$ ,  $g : X \rightarrow B$  into

$$\langle f, g \rangle : X \rightarrow A \times B, \quad \langle f, g \rangle(x) = (f\ x, g\ x)$$

Consider two sets  $X, Y$ . There exist 'projection' functions

$$\pi_1 : X \times Y \rightarrow X, \quad \pi_1(x, y) = x$$

$$\pi_2 : X \times Y \rightarrow Y, \quad \pi_2(x, y) = y$$

## Basic Facts about Functions

We can always 'curry' a function  $f : X \times Y \rightarrow Z$  into

$$\lambda f : X \rightarrow Z^Y, \quad \lambda f(x) = (y \mapsto f(x, y))$$

Consider sets  $X, Y, Z$ . There exists an 'application' function

$$\text{app} : Z^Y \times Y \rightarrow Z, \quad \text{app}(f, y) = f y$$



# Functional Semantics for the Simply-Typed $\lambda$ -Calculus

Types  $\mathbb{A}$  are interpreted as **sets**  $\llbracket \mathbb{A} \rrbracket$

$$\llbracket 1 \rrbracket = \{\star\}$$

$$\llbracket \mathbb{A} \times \mathbb{B} \rrbracket = \llbracket \mathbb{A} \rrbracket \times \llbracket \mathbb{B} \rrbracket$$

$$\llbracket \mathbb{A} \rightarrow \mathbb{B} \rrbracket = \llbracket \mathbb{B} \rrbracket^{\llbracket \mathbb{A} \rrbracket}$$

A typing context  $\Gamma$  is interpreted as

$$\llbracket \Gamma \rrbracket = \llbracket x_1 : \mathbb{A}_1 \times \cdots \times x_n : \mathbb{A}_n \rrbracket = \llbracket \mathbb{A}_1 \rrbracket \times \cdots \times \llbracket \mathbb{A}_n \rrbracket$$

A  $\lambda$ -term  $\Gamma \vdash V : \mathbb{A}$  is interpreted as a **function**

$$\llbracket \Gamma \vdash V : \mathbb{A} \rrbracket : \llbracket \Gamma \rrbracket \longrightarrow \llbracket \mathbb{A} \rrbracket$$

# Functional Semantics for the Simply-Typed $\lambda$ -Calculus

A  $\lambda$ -term  $\Gamma \vdash V : \mathbb{A}$  is interpreted as a function

$$\llbracket \Gamma \vdash V : \mathbb{A} \rrbracket : \llbracket \Gamma \rrbracket \longrightarrow \llbracket \mathbb{A} \rrbracket$$

in the following way

$$\frac{x_i : \mathbb{A} \in \Gamma}{\llbracket \Gamma \vdash x_i : \mathbb{A} \rrbracket = \pi_i}$$

$$\frac{}{\llbracket \Gamma \vdash * : 1 \rrbracket = !}$$

$$\frac{\llbracket \Gamma \vdash V : \mathbb{A} \times \mathbb{B} \rrbracket = f}{\llbracket \Gamma \vdash \pi_1 V : \mathbb{A} \rrbracket = \pi_1 \cdot f}$$

$$\frac{\llbracket \Gamma \vdash V : \mathbb{A} \rrbracket = f \quad \llbracket \Gamma \vdash U : \mathbb{B} \rrbracket = g}{\llbracket \Gamma \vdash \langle V, U \rangle : \mathbb{A} \times \mathbb{B} \rrbracket = \langle f, g \rangle}$$

$$\frac{\llbracket \Gamma, x : \mathbb{A} \vdash V : \mathbb{B} \rrbracket = f}{\llbracket \Gamma \vdash \lambda x : \mathbb{A}. V : \mathbb{A} \rightarrow \mathbb{B} \rrbracket = \lambda f}$$

$$\frac{\llbracket \Gamma \vdash V : \mathbb{A} \rightarrow \mathbb{B} \rrbracket = f \quad \llbracket \Gamma \vdash U : \mathbb{A} \rrbracket = g}{\llbracket \Gamma \vdash V U : \mathbb{B} \rrbracket = \text{app} \cdot \langle f, g \rangle}$$

Show that the following two equations hold.

$$\begin{aligned} \llbracket x : \mathbb{A}, y : \mathbb{B} \vdash \pi_1 \langle x, y \rangle : \mathbb{A} \rrbracket &= \llbracket x : \mathbb{A}, y : \mathbb{B} \vdash x : \mathbb{A} \rrbracket \\ \llbracket \Gamma \vdash V : \mathbb{A} \rrbracket &= \llbracket \Gamma \vdash \langle \pi_1 V, \pi_2 V \rangle : \mathbb{A} \rrbracket \end{aligned}$$

Chocolate for anyone that shows that the following equation holds!

$$\llbracket (\lambda f. \lambda x. f(f x)) (\lambda x. \langle \pi_2 x, \pi_1 x \rangle) \rrbracket = \llbracket \lambda x. x \rrbracket$$