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#### **SPECIFICATION AND MODELING**

COMPUTATION TREE LOGIC

Universidade do Minho & INESC TEC

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SPECIFICATION AND MODELING / TRASH

#### **TRASH**



# Design a trash component such that:

• It is always the case that any existing file can end up in the trash

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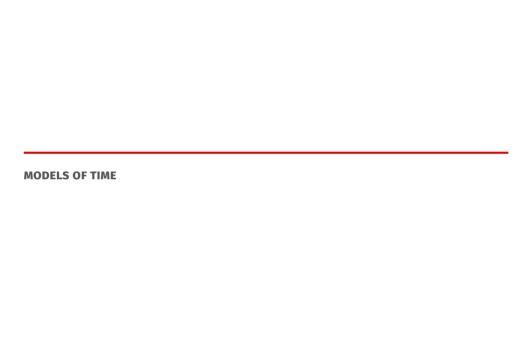
#### **TRASH BEHAVIOUR**

```
var sig File {}
var sig Trash in File {}
pred delete[f : File] { ... }
pred restore[f : File] { ... }
pred empty { ... }
pred do_nothing { ... }
fact {
 no Trash
 always (
    (some f: File | delete[f] or restore[f]) or empty or do_nothing
```

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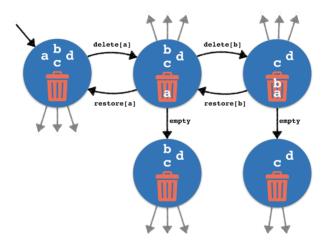
### **HOW TO EXPRESS POSSIBILITY IN LTL?**

```
assert Inevitable {
    always (all f : File | eventually (f in Trash))
}
assert Possible {
    always (all f : File | ????? (f in Trash))
}
```



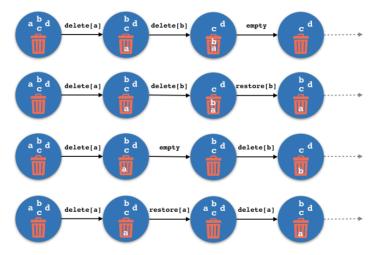
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### TRASH TRANSITION SYSTEM



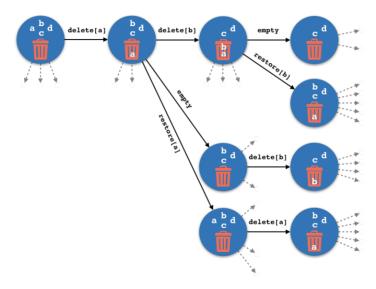
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#### **LINEAR MODEL OF TIME**



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### **BRANCHING MODEL OF TIME**



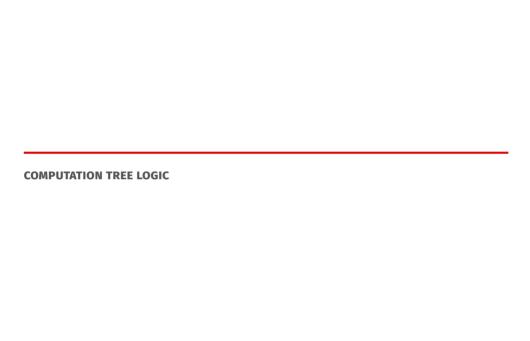
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#### **LINEAR TEMPORAL LOGIC VS COMPUTATION TREE LOGIC**

- The transition system is abstracted by a set of infinite traces
  - ► This is known as a linear model of time
  - Forgets the choices available at each state
  - ► It is the semantic model for the Linear Temporal Logic (LTL)

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- The transition system is abstracted by a set of infinite computation trees
  - ► This is known as a branching model of time
  - Keeps the choices available at each state
  - ► It is the semantic model for the Computation Tree Logic (CTL)



# **TEMPORAL OPERATORS**

Operator	Meaning
G <i>φ</i> □ <i>φ</i>	$oldsymbol{\phi}$ is always true from now on
F $\phi$ $\Leftrightarrow$ $\phi$	$oldsymbol{\phi}$ will eventually be true
$Xoldsymbol{\phi}$	$oldsymbol{\phi}$ will be true in the next state
$oldsymbol{\phi} \ U \ oldsymbol{\psi}$	$\psi$ will eventually be true and $oldsymbol{\phi}$ is true until then
<i>φ</i> R <i>ψ</i>	$\psi$ can only be false after $\phi$ is true

# **PATH QUANTIFIERS**

Operator	Meaning
Α <i>Φ</i>	$\phi$ is valid in all paths
E $oldsymbol{\phi}$	$oldsymbol{\phi}$ is valid in some path

- A path quantifier must always be followed by a temporal operator
- In practice we have ten temporal connectives

### **SYNTAX**

$$\phi ::= AG \phi$$

$$\mid EG \phi$$

$$\mid AF \phi$$

$$\mid EF \phi$$

$$\mid AX \phi$$

$$\mid EX \phi$$

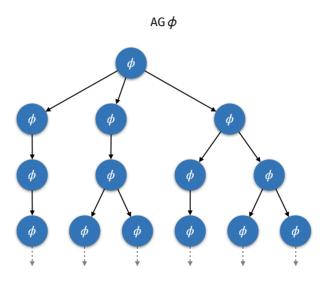
$$\mid \phi AU \psi$$

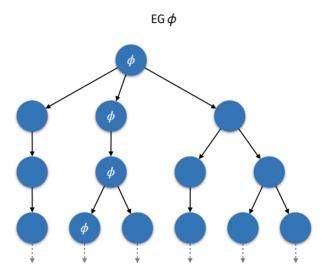
$$\mid \phi EU \psi$$

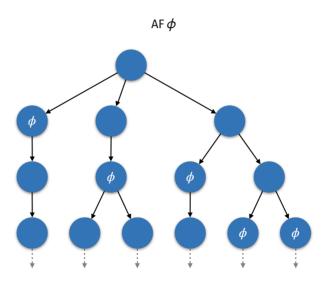
$$\mid \phi AR \psi$$

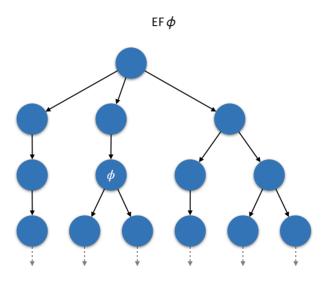
$$\mid \phi ER \psi$$

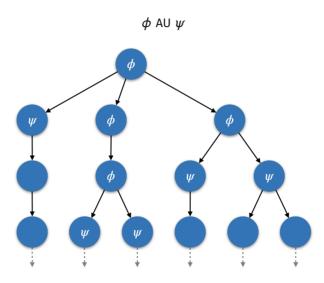
$$\mid ...$$











#### IF ELECTRUM SUPPORTED CTL...

```
assert Possible {
   AG (all f : File | EF (f in Trash))
}
```

#### **EXPRESSIVENESS OF CTL VS LTL**

- The expressiveness of LTL and CTL is incomparable
- Some CTL properties cannot be expressed in LTL

AG EF 
$$\phi$$

Some LTL properties cannot be expressed in CTL, namely those related to fairness

 $FG\phi \neq AFAG\phi$ 

$$\longrightarrow \phi \longrightarrow \phi$$