

Cálculo de Programas

Class T01 — 19-Sep

Introduction to the course.

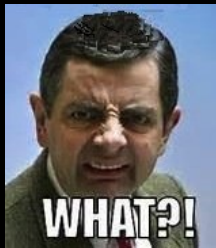
*Website: **<https://haslab.github.io/CP>***

Other administrative details.

J.N. Oliveira

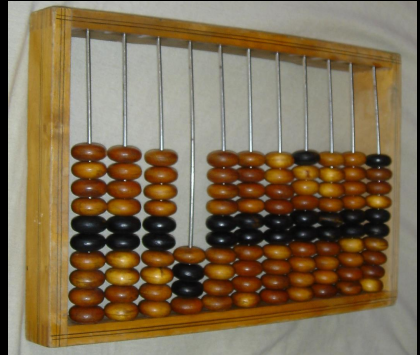


Programming by Calculation



Program versus Calculus

- ▶ **Calculus** — abacus **pebble**
- ▶ **Program** — *pro* ('before')
+ *graphein* ('write')



Programs...

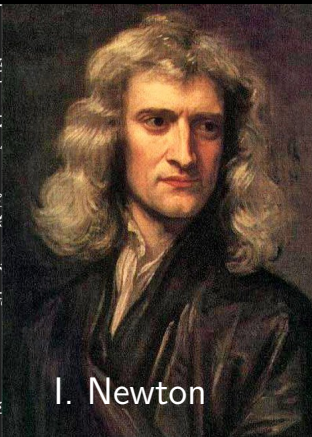
```
wc.c
1 1 #define YES 1
2 2 #define NO 0
3 3 main()
4 4 {
5 5 int c, nl, nw, nc, inword ;
6 6 inword = NO ;
7 7 nl = 0;
8 8 nw = 0;
9 9 nc = 0;
10 10 c = getchar();
11 11 while ( c != EOF ) {
12 12     nc = nc + 1;
13 13     if ( c == '\n' )
14 14         nl = nl + 1;
15 15     if ( c == ' ' || c == '\n' || c == '\t' )
16 16         inword = NO;
17 17     else if ( inword == NO ) {
18 18         inword = YES ;
19 19         nw = nw + 1;
20 20     }
21 21     c = getchar();
22 22 }
23 23 printf("%d",nl);
24 24 printf("%d",nw);
25 25 printf("%d",nc);
26 26 }
```

Calculus



G. Leibniz

$$\begin{aligned}
 & \gamma_0 = 2\pi \\
 & (\pi k; 0), k \in \mathbb{Z}, \\
 & \left(\frac{\pi}{2} + 2\pi k\right) - \max, \uparrow \left(-\frac{\pi}{2}\right) \\
 & \frac{1}{2}; \quad \frac{\sin^2 \alpha}{2} = \frac{1 - \cos 2\alpha}{2}; \quad \frac{\sin^2 \alpha}{2} \\
 & \cos^2 \alpha + \sin^2 \alpha = 1; \quad \sin(\alpha + \beta) = \sin \alpha \cos \beta + \cos \alpha \sin \beta \\
 & = \frac{\sin \alpha}{\cos \alpha}; \quad \frac{\sin \alpha}{\cos \alpha} = \tan \alpha; \quad \tan(\alpha + \beta) = \frac{\tan \alpha + \tan \beta}{1 - \tan \alpha \tan \beta} \\
 & = \frac{\cos \alpha}{\sin \alpha}; \quad \boxed{\sin x = a; \quad x = (-1)^k \arcsin a + \pi k} \\
 & \frac{1}{2}; \quad \frac{\pi}{2} + 2\pi k; \quad \frac{\pi}{2} + 2\pi k, k \in \mathbb{Z}; \\
 & \frac{1}{2} = \frac{1 - \cos 2\alpha}{2}; \quad \cos^2 \alpha = \frac{1 + \cos 2\alpha}{2} \\
 & B) = \cos \alpha \cos \beta + \sin \alpha \sin \beta.
 \end{aligned}$$



I. Newton

```

6  #define O(b,f,u,s,c,a)b(){int o=f();switch(*p++){X u:_ o s b(
7  #define t(e,d,_,C)X e:f=fopen(B+d,_,C);C;fclose(f)
8  #define U(y,z)while(p=Q(s,y))*p++=z,*p=' '
9  #define N for(i=0;i<11*R;i++)m[i]&&
10 #define I "%d %s\n",i,m[i]
11 #define X ;break;case
12 #define _ return
13 #define R 999
14 typedef char*A;int*C,E[R],L[R],M[R],P[R],l,i,j;char B[R],F[2]
15 (),p,q,x,y,z,s,d,f,fopen();A Q(s,o)A s,o;{for(x=s;*x;x++){for
16 *z;y++)z++;if(z>o&&!*z)_ x;}_ 0;}main(){m[11*R]="E";while(p
17 )switch(*B){X'R':C=E;l=1;for(i=0;i<R;P[i++]=0);while(l){while
18 (!Q(s,"\"")){U("<>",'#');U("<=", '$');U(">=", '!');}d=B;while(*
19 ++;if(j&1||!Q("\t",F))*d++=*s;s++;}*d--=j=0;if(B[1]!='=')swi
20 X'R':B[2]!='M'&&(l=*--C)X'I':B[1]=='N'?gets(p=B),P[*d]=S():(*
21 =B+2,S())&&(p=q+4,l=S()-1)X'P':B[5]==' '?*d=0,puts(B+6):(p=B+
22 ()))X'G':p=B+4,B[2]=='S'&&(*C++=l,p++),l=S()-1 X'F':*(q=O(B,"

```

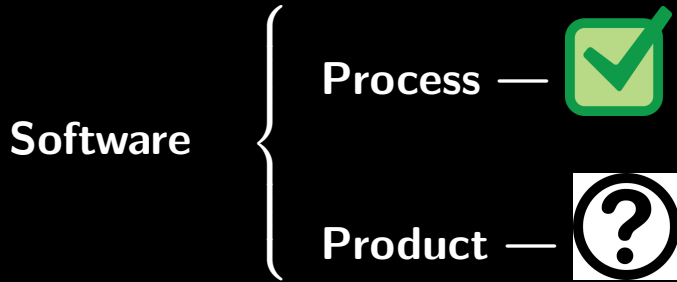
```

6  #define O(b,f,u,s,c,a)b(){int o=f();switch(*p++){X u:_ o s b(
7  #define t(e,d,_,C)X e:f=fopen(B+d,_,C);fclose(f)
8  #define U(y,z)while(p=Q(s,y))*p++=z,*
9  #define N for(i=0;i<11*R;i++)m[i]&
10 #define I "%d %s\n",i,m[i]
11 #define X ;break;case
12 #define _ return
13 #define R 999
14 typedef char*A;int*C,E[R],L[R],F[2]
15 (),p,q,x,y,z,s,d,f,fopen();A C){for
16 *z;y++)z++;if(z>0&&!*z)_ x;}while(p
17 )switch(*B){X'R':C=E;l=1;for(i=0;i<R;i++){while
18 (!Q(s,"\"")){U("<>","#");U("<=",
19 ++;if(j&1||!Q("\t",F))*d++=*s;s++;if(s[1]!='=')swi
20 X'R':B[2]!='M'&&(l=*--C)X'I':B[1]=='N'?g(p,B),P[*d]=S():(*
21 =B+2,S())&&(p=q+4,l=S()-1)X'P':B[5]==''?*d=0,puts(B+6):(p=B+
22 ())X'G':p=B+4,B[2]=='S'&&(*C++=l,p++),l=S()-1 X'F':*(q=O(B,"

```

?

Software as a problem





THE
ESSENCE
OF
SOFTWARE

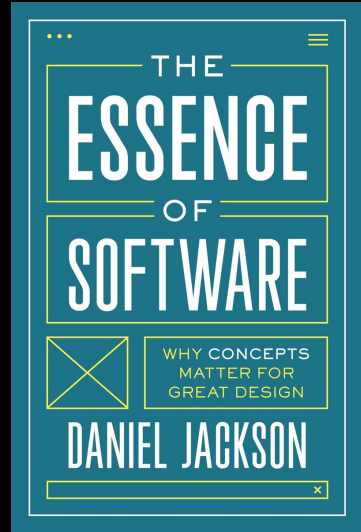


WHY CONCEPTS
MATTER FOR
GREAT DESIGN

DANIEL JACKSON



”(...) The best services revolve around **a small number of concepts** that are **well designed and easy** (...) **to understand and use**, and their innovations often involve simple but compelling new concepts.”



In
The Essence of Software
by
Prof. Daniel Jackson, MIT
(2021)



... small number

... small number

... well defined

... small number
... well defined
... easy to understand



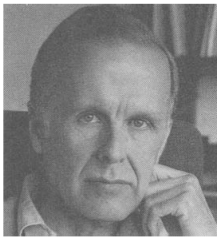
Urgently needed in software design



John Backus – Turing Award (1978)

Can Programming Be Liberated from the von Neumann Style? A Functional Style and Its Algebra of Programs

John Backus
IBM Research Laboratory, San Jose



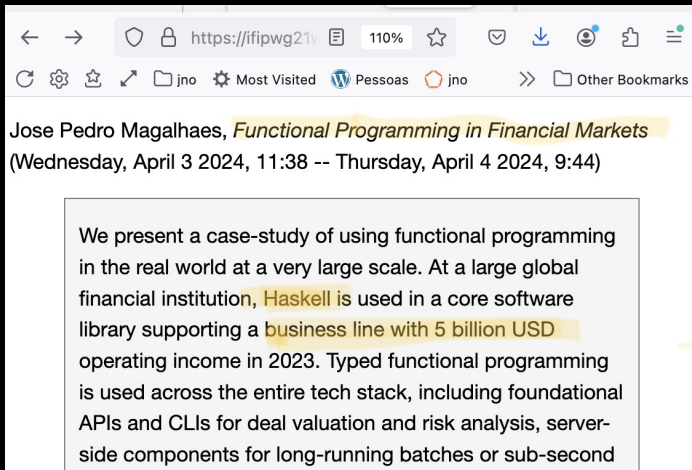
Conventional programming languages are growing ever more enormous, but not stronger. Inherent defects at the most basic level cause them to be both fat and weak: their primitive word-at-a-time style of programming inherited from their common ancestor—the von Neumann computer, their close coupling of semantics to state transitions, their division of programming into a world of expressions and a world of statements, their inability to effectively use powerful combining forms for building new programs from existing ones, and their lack of useful mathematical properties for reasoning about programs.

An alternative functional style of programming is

Functional Programming



FP = \$\$\$...



The image is a screenshot of a web browser window. The address bar shows the URL `https://ifipwg21v` with a 110% zoom level. The browser's bookmark bar is visible, showing folders for 'jno', 'Most Visited', 'Pessoas', and 'Other Bookmarks'. The main content area displays a presentation slide. The slide's title is 'Jose Pedro Magalhaes, *Functional Programming in Financial Markets*' with a subtitle '(Wednesday, April 3 2024, 11:38 -- Thursday, April 4 2024, 9:44)'. The slide text describes a case study of using functional programming at a large global financial institution, highlighting the use of Haskell in a core software library supporting a business line with 5 billion USD operating income in 2023. The text also mentions the use of typed functional programming across the entire tech stack, including foundational APIs and CLIs for deal valuation and risk analysis, and server-side components for long-running batches or sub-second operations.

← → `https://ifipwg21v` 110% ☆

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Jose Pedro Magalhaes, *Functional Programming in Financial Markets*
(Wednesday, April 3 2024, 11:38 -- Thursday, April 4 2024, 9:44)

We present a case-study of using functional programming in the real world at a very large scale. At a large global financial institution, Haskell is used in a core software library supporting a business line with 5 billion USD operating income in 2023. Typed functional programming is used across the entire tech stack, including foundational APIs and CLIs for deal valuation and risk analysis, server-side components for long-running batches or sub-second

Part I

Motivation — back to the late 1990s



From a mobile phone manufacturer

*(...) For each **list of calls** stored in the mobile phone (e.g. numbers dialled, SMS messages, lost calls), the **store** operation should work in a way such that **(a)** the more recently a **call** is made the more accessible it is; **(b)** no number appears twice in a list; **(c)** only the last 10 entries in each list are stored.*

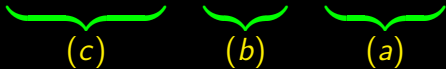
From a mobile phone manufacturer

```
store :: Call -> [Call] -> [Call]
store c l = take 10 (nub (c:l))
```

From a mobile phone manufacturer

```
store :: Call -> [Call] -> [Call]
```

```
store c l = take 10 (nub (c:l))
```


(c) (b) (a)

Compare with ...

```
public void store10(string phoneNumber)
{
    System.Collections.ArrayList auxList =
        new System.Collections.ArrayList();
    auxList.Add(phoneNumber);
    auxList.AddRange(
        this.filteratmost9(phoneNumber) );
    this.callList = auxList;
}
```

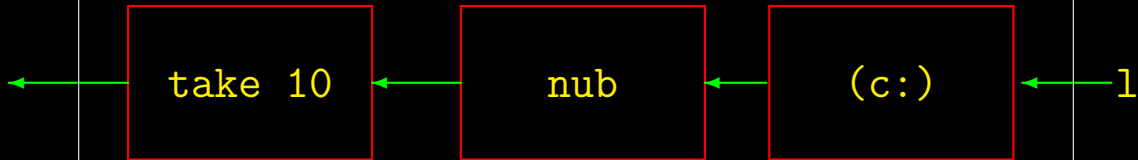
+ `filteratmost9` (next slide)

Compare with ...

```
public System.Collections.ArrayList filteratmost9(string n)
{
    System.Collections.ArrayList retList =
        new System.Collections.ArrayList();
    int i=0, m=0;
    while((i < this.callList.Count) && (m < 9))
    {
        if ((string)this.callList[i] != n)
        {
            retList.Add(this.callList[i]);
            m++;
        }
        i++;
    }
    return retList;
}
```

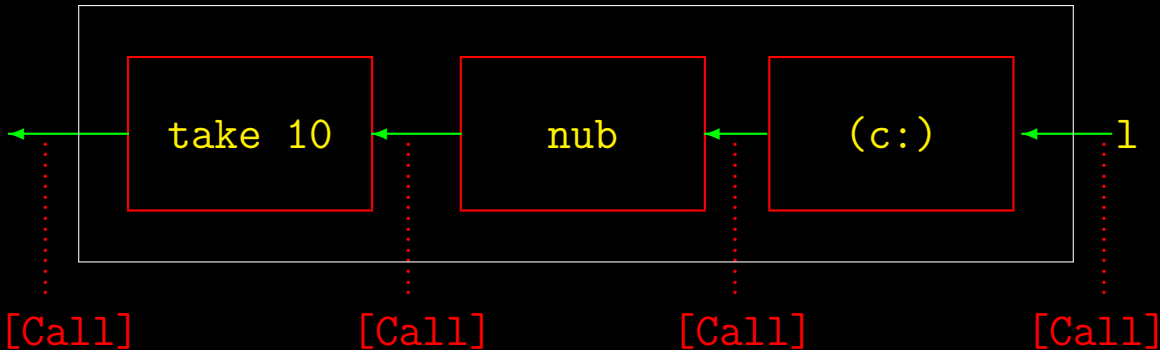
From a mobile phone manufacturer

```
store c :: [Call] -> [Call]
```

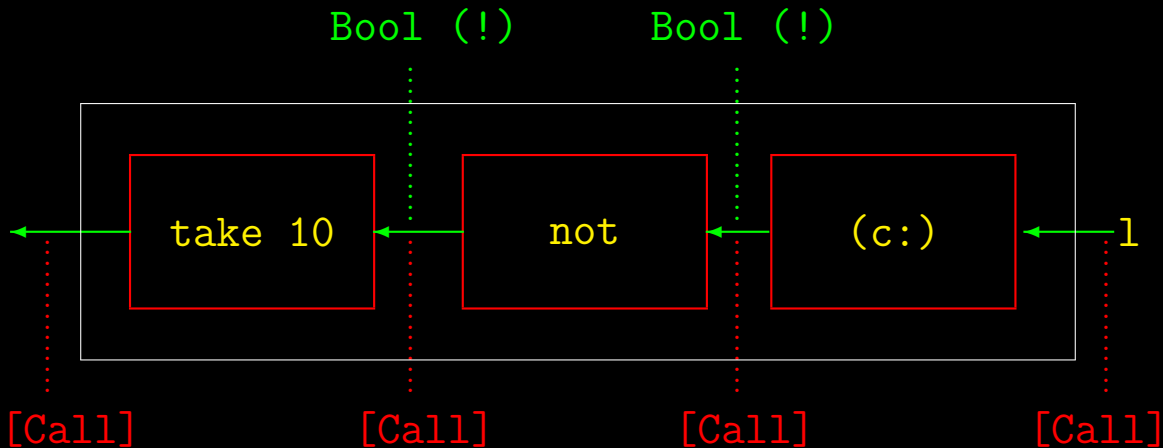


From a mobile phone manufacturer

store c :: [Call] -> [Call]

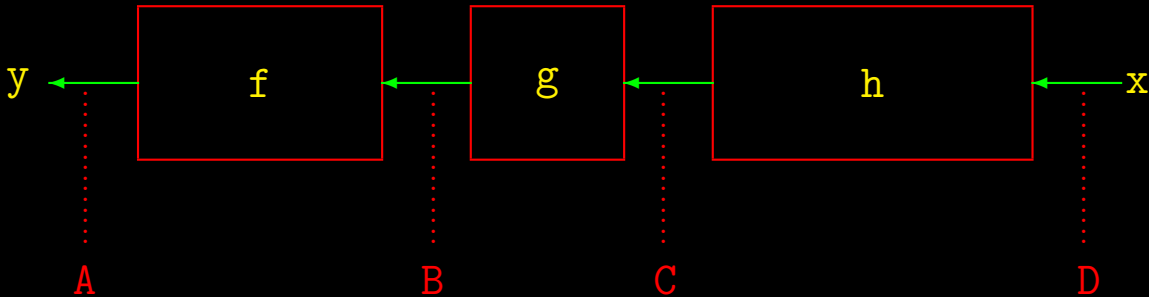


Oops!



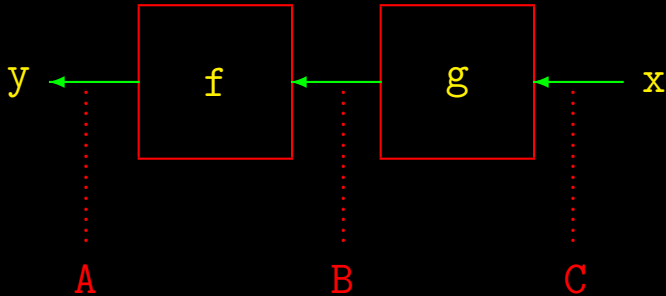
In general

$$y = f(g(h\ x))$$



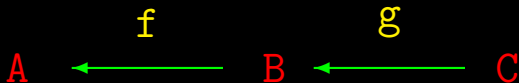
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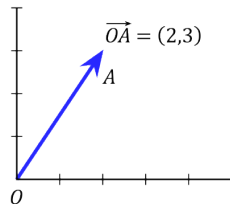
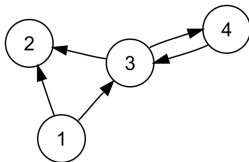
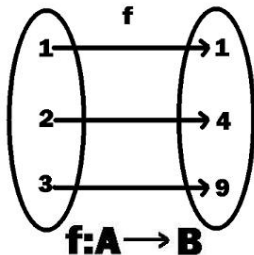
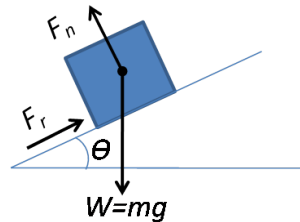
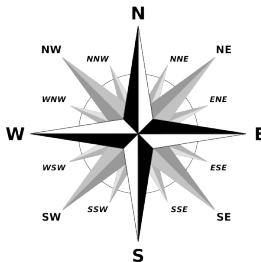


Simplification

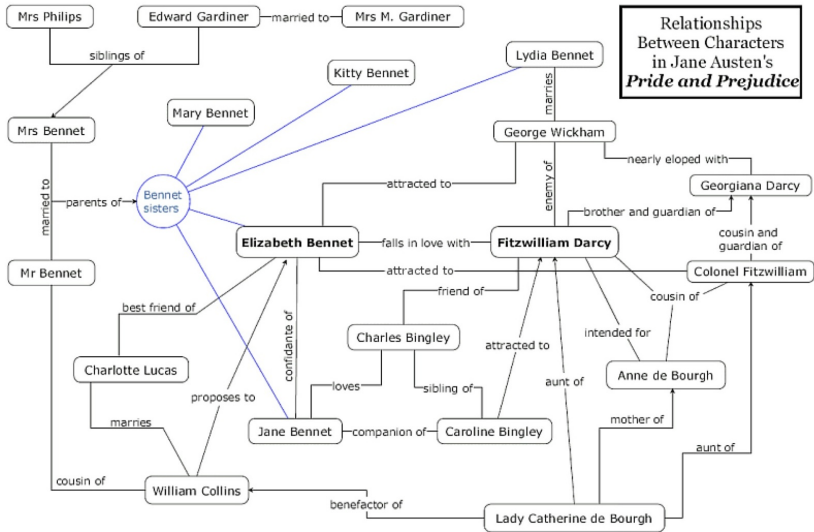
$$y = f(g \ x)$$



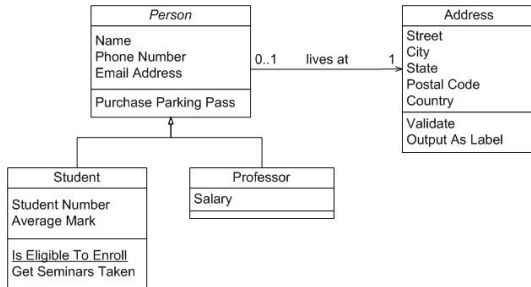
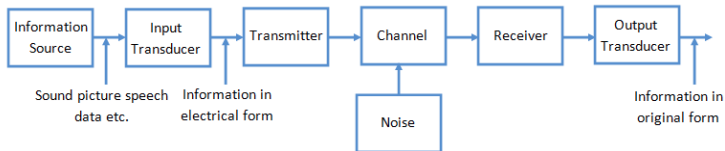
Check the pictures...



Arrows

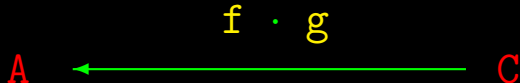
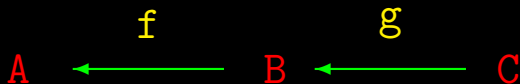


More arrows...

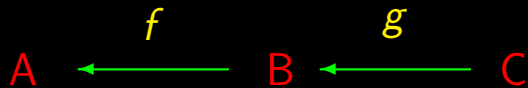


Composition

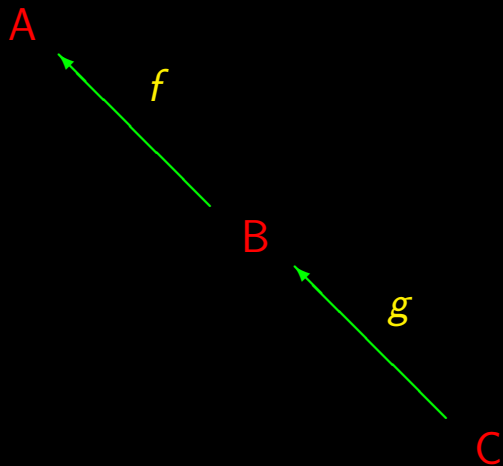
$$y = f(g \ x)$$



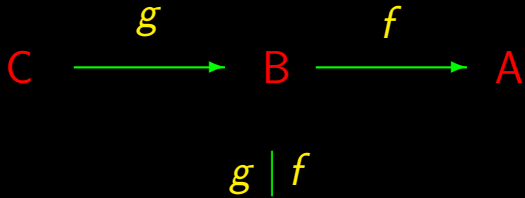
$$y = (f \cdot g) \ x$$



$$C \xrightarrow{g} B \xrightarrow{f} A$$



Cf. Unix/Linux pipes



Composition

$$(f \cdot g) \cdot h = f \cdot (g \cdot h)$$

Composition

$$(f \cdot g) \cdot h = f \cdot (g \cdot h)$$

$$(a + b) + c = a + (b + c)$$

Composition

$$(f \cdot g) \cdot h = f \cdot (g \cdot h)$$

$$(a + b) + c = a + (b + c)$$

$$f \cdot g \cdot h$$

$$a + b + c$$

Composition

$$\text{store } c = \text{take } 10 \cdot \underbrace{\text{nub} \cdot (c:)}_{\text{store}' c}$$

Composition

$$\text{store } c = \text{take } 10 \cdot \underbrace{\text{nub} \cdot (c:)}_{\text{store}' c}$$

i.e.

$$\text{take } 10 \cdot (\text{nub} \cdot (c:))$$

Composition

$$\text{store } c = \text{take } 10 \cdot \underbrace{\text{nub} \cdot (c:)}_{\text{store}' c}$$

i.e.

$$\text{take } 10 \cdot (\text{nub} \cdot (c:))$$

the same as

$$(\text{take } 10 \cdot \text{nub}) \cdot (c:)$$

Composition

$$(f \cdot g) \cdot h = f \cdot (g \cdot h)$$

$$(a + b) + c = a + (b + c)$$

Composition

$$(f \cdot g) \cdot h = f \cdot (g \cdot h)$$

$$(a + b) + c = a + (b + c)$$

$$a + 0 = 0 + a = a$$

Composition

$$(f \cdot g) \cdot h = f \cdot (g \cdot h)$$

$$(a + b) + c = a + (b + c)$$

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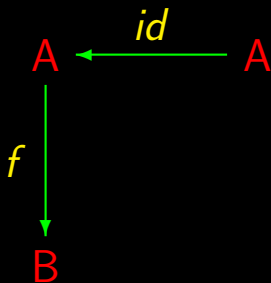
$$f \cdot ? = ? \cdot f = f$$

$$A \xleftarrow{id} A$$

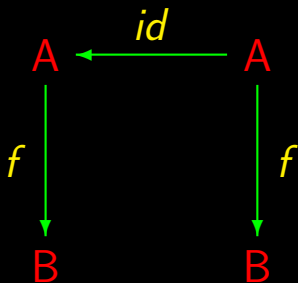
$$A \xleftarrow{id} A$$

$$id\ a = a$$

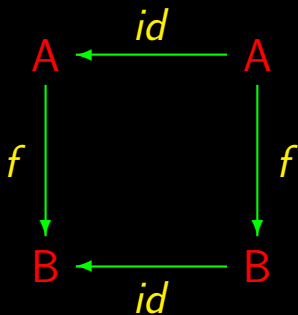
Identity



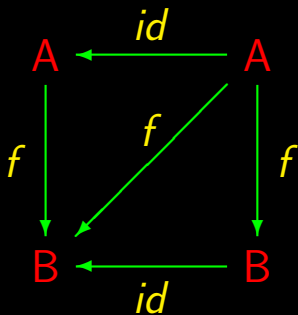
Identity



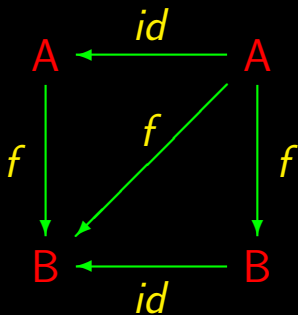
Identity



Identity



Identity



$$f \cdot id = f = id \cdot f$$

Composition and identity

Associativity:

$$(f \cdot g) \cdot h = f \cdot (g \cdot h)$$

Composition and identity

Associativity:

$$(f \cdot g) \cdot h = f \cdot (g \cdot h)$$

“Natural-*id*”:

$$f \cdot id = f = id \cdot f$$

$$f \cdot g$$

$$f \cdot g$$

$$f \times g ?$$

$$f \cdot g$$

$$f \times g ?$$

$$f + g ?$$

$$C \xrightarrow{f} B \quad \text{and} \quad A \xrightarrow{g} C$$

$$C \xrightarrow{f} B \quad \text{and} \quad A \xrightarrow{g} C$$

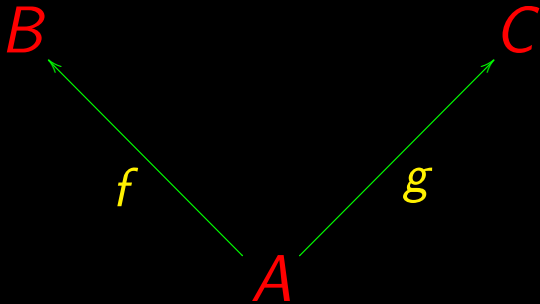
$$\text{Composition: } A \xrightarrow{f \cdot g} B$$

What about

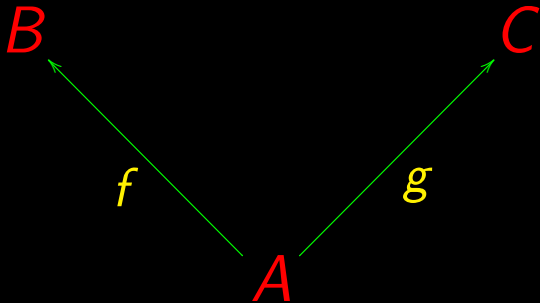
$$\begin{array}{ccc} D & \xrightarrow{f} & B \\ A & \xrightarrow{g} & C \end{array}$$

?

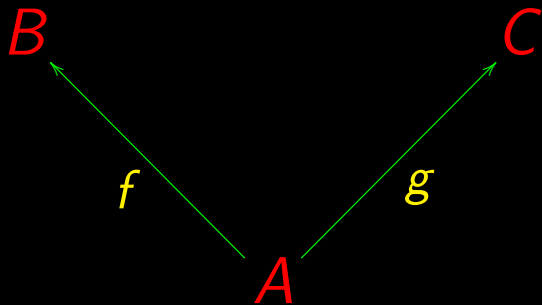
Try $D = A \dots$



Try $D = A \dots$



$f \ a \dots \ g \ a$



$(f\ a, g\ a)$

Cartesian product

$$B \times C = \{(b, c) \mid b \in B \wedge c \in C\}$$

Cartesian product

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$$f \ a \in B$$

Cartesian product

$$B \times C = \{(b, c) \mid b \in B \wedge c \in C\}$$

$$f \ a \in B$$

$$g \ a \in C$$

Cartesian product

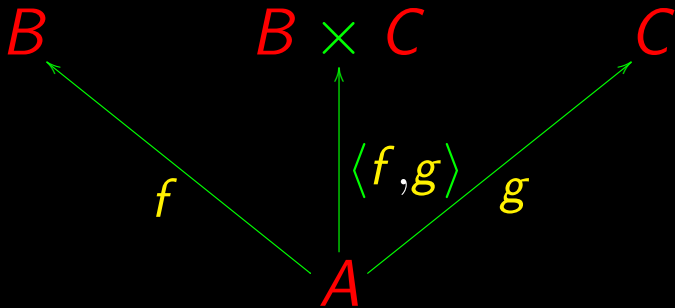
$$B \times C = \{(b, c) \mid b \in B \wedge c \in C\}$$

$$f \ a \in B$$

$$g \ a \in C$$

$$(f \ a, g \ a) \in B \times C$$

“Split”



$$\langle f, g \rangle a = (f a, g a)$$

Product

$$A \times B = \{ (a, b) \mid a \in A \wedge b \in B \}$$

Product

$$A \times B = \{ (a, b) \mid a \in A \wedge b \in B \}$$

$$\pi_1 : A \times B \rightarrow A$$

$$\pi_1 (a, b) = a$$

Product

$$A \times B = \{ (a, b) \mid a \in A \wedge b \in B \}$$

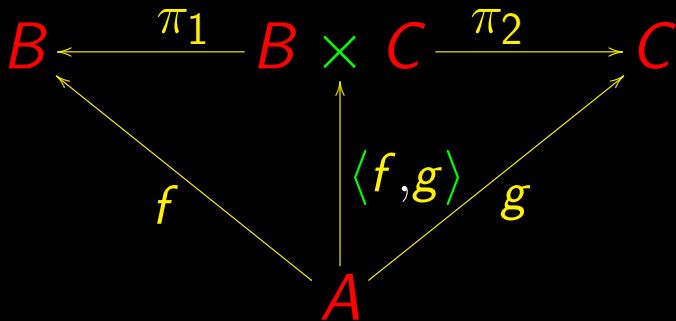
$$\pi_1 : A \times B \rightarrow A$$

$$\pi_1 (a, b) = a$$

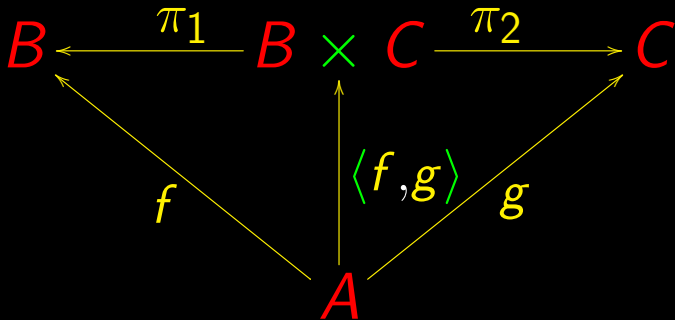
$$\pi_2 : A \times B \rightarrow B$$

$$\pi_2 (a, b) = b$$

Product

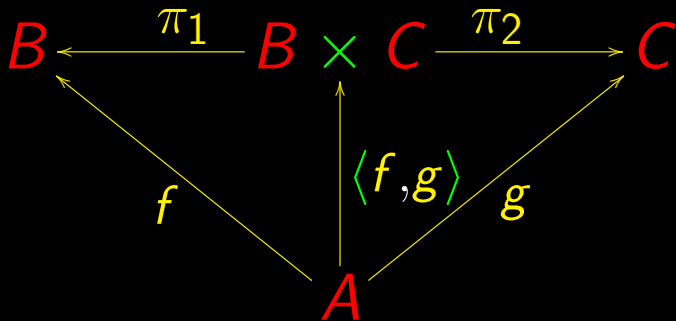


Product



$$\pi_1 \cdot \langle f, g \rangle = f$$

Product



$$\pi_1 \cdot \langle f, g \rangle = f$$

$$\pi_2 \cdot \langle f, g \rangle = g$$

Product

$$\langle f, g \rangle$$

Product

$$\langle f, g \rangle$$

f and g in parallel

f “split” g

Product

$$\langle f, g \rangle$$

f and g in parallel

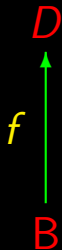
f “split” g

$$\langle f, g \rangle a = (f a, g a)$$

Cálculo de Programas

Class T02 — 26-Sep

Product

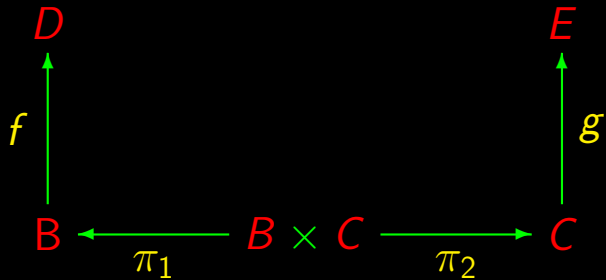


Product

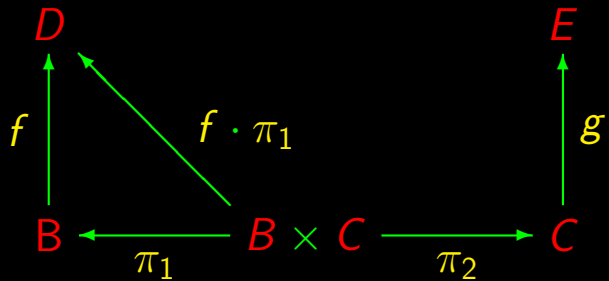
D
 f ↑
 B

E
 g ↑
 C

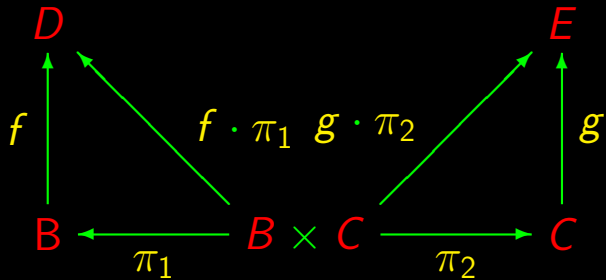
Product



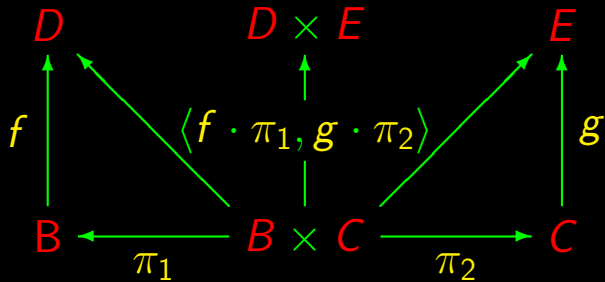
Product



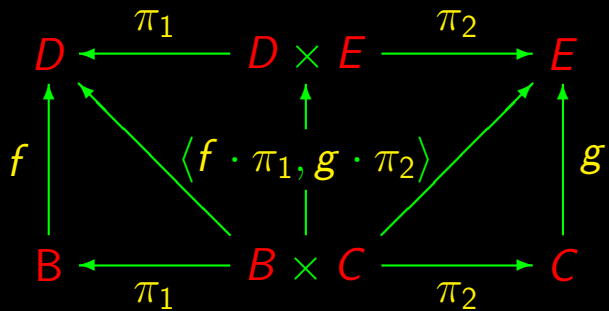
Product



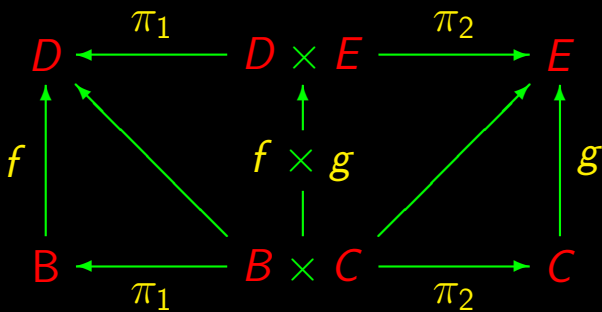
Product



Product



Product



$$f \times g = \langle f \cdot \pi_1, g \cdot \pi_2 \rangle$$

Summing up

$$f \cdot g$$

Summing up

$$f \cdot g$$

Sequential composition

Summing up

$$f \cdot g$$
$$\langle f, g \rangle$$

Sequential composition

Summing up

$f \cdot g$

$\langle f, g \rangle$

Sequential composition

Parallel composition

Summing up

$f \cdot g$

$\langle f, g \rangle$

Sequential composition

Parallel composition (**synchronous**)

Summing up

$f \cdot g$

$\langle f, g \rangle$

$f \times g$

Sequential composition

Parallel composition (**synchronous**)

Summing up

$f \cdot g$

Sequential composition

$\langle f, g \rangle$

Parallel composition (**synchronous**)

$f \times g$

Parallel composition

Summing up

$f \cdot g$

Sequential composition

$\langle f, g \rangle$

Parallel composition (**synchronous**)

$f \times g$

Parallel composition (**asynchronous**)

Summing up

$f \cdot g$

Sequential composition

$\langle f, g \rangle$

Parallel composition (**synchronous**)

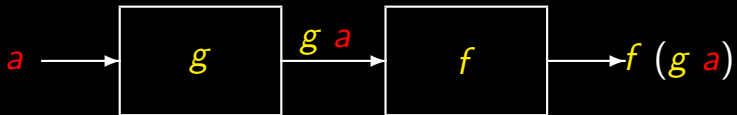
$f \times g$

Parallel composition (**asynchronous**)

Compositional programming

In pictures

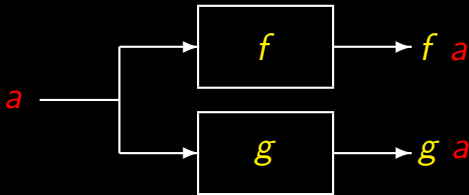
$$(f \cdot g) a = f (g a) \quad (2.6)$$



Function **composition**

In pictures

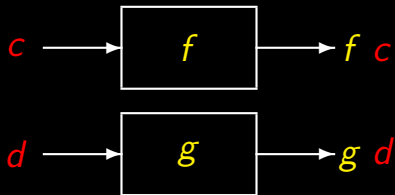
$$\langle f, g \rangle a = (f\ a, g\ a) \quad (2.20)$$



Functional “splits”

In pictures

$$f \times g = \langle f \cdot \pi_1, g \cdot \pi_2 \rangle \quad (2.24)$$



Functional **products**

$f \cdot g$

Sequential composition

$\langle f, g \rangle$

Parallel composition (**synchronous**)

$f \times g$

Parallel composition (**asynchronous**)

Compositional programming

Problem

Retrieve the address of a civil servant, knowing that she/he can be identified either by a citizen card number (CC) or a fiscal number (NIF).

Problem

Retrieve the address of a civil servant, knowing that she/he can be identified either by a citizen card number (CC) or a fiscal number (NIF).

address : Iden \rightarrow Address

Iden = CC \cup NIF

Problem!

$$CC = N$$

$$NIF = N$$

Problem!

$$CC = N$$

$$NIF = N$$

$$Iden = CC \cup NIF = N \cup N = N$$

Problem!

$$CC = \mathbb{N}$$

$$NIF = \mathbb{N}$$

$$Iden = CC \cup NIF = \mathbb{N} \cup \mathbb{N} = \mathbb{N}$$

$$address : \mathbb{N} \rightarrow Address (!)$$

In general

We need to fix:

$$m : A \cup B \rightarrow C$$

In general

We need to fix:

$$m : A \cup B \rightarrow C$$

Let us start from

$$A \cup B = \{a \mid a \in A\} \cup \{b \mid b \in B\}$$

Disjoint union

In need of something like...

$$\{(1, a) \mid a \in A\} \cup \{(2, b) \mid b \in B\}$$

Disjoint union

In need of something like...

$$\{(1, a) \mid a \in A\} \cup \{(2, b) \mid b \in B\}$$

... we define:

$$A + B = \{(1, a) \mid a \in A\} \cup \{(2, b) \mid b \in B\}$$

Disjoint union

Clearly,

$$A + B = \{i_1 a \mid a \in A\} \cup \{i_2 b \mid b \in B\}$$

once we define:

$$i_1 a = (1, a)$$

$$i_2 b = (2, b)$$

Disjoint union

Types:

$$i_1 : A \rightarrow A + B$$

$$i_2 : B \rightarrow A + B$$

Disjoint union

Types:

$$i_1 : A \rightarrow A + B$$

$$i_2 : B \rightarrow A + B$$

Now think of:

$$m : A + B \rightarrow C$$

Disjoint union

Types:

$$i_1 : A \rightarrow A + B$$

$$i_2 : B \rightarrow A + B$$

Now think of:

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Disjoint union

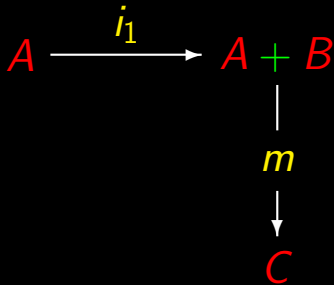
Types:

$$i_1 : A \rightarrow A + B$$

$$i_2 : B \rightarrow A + B$$

Now think of:

$$m : A + B \rightarrow C$$



Disjoint union

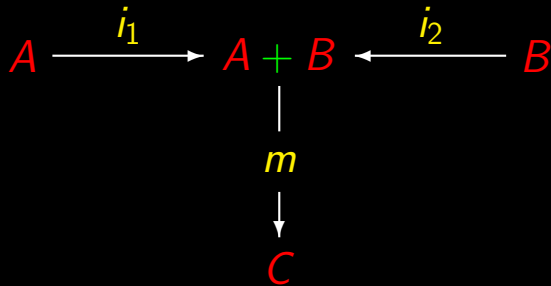
Types:

$$i_1 : A \rightarrow A + B$$

$$i_2 : B \rightarrow A + B$$

Now think of:

$$m : A + B \rightarrow C$$



Disjoint union

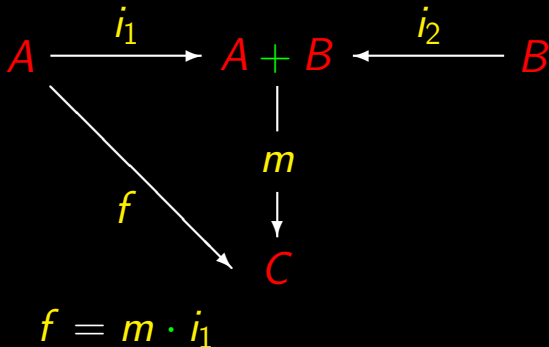
Types:

$$i_1 : A \rightarrow A + B$$

$$i_2 : B \rightarrow A + B$$

Now think of:

$$m : A + B \rightarrow C$$



Disjoint union

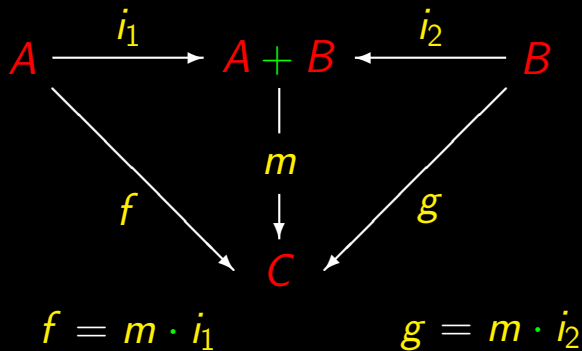
Types:

$$i_1 : A \rightarrow A + B$$

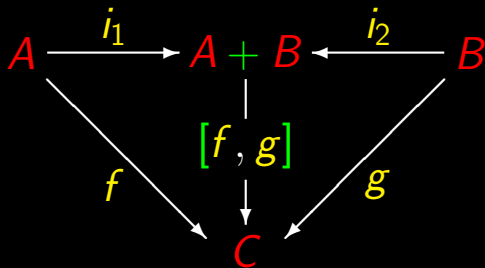
$$i_2 : B \rightarrow A + B$$

Now think of:

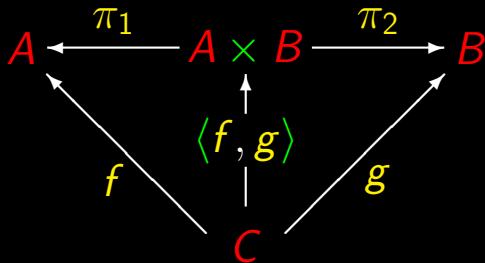
$$m : A + B \rightarrow C$$



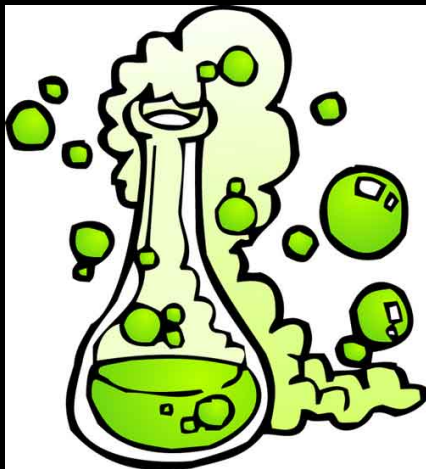
Compare...

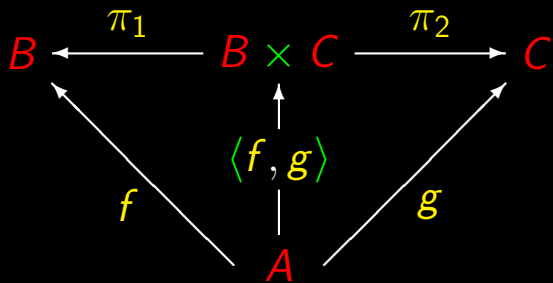


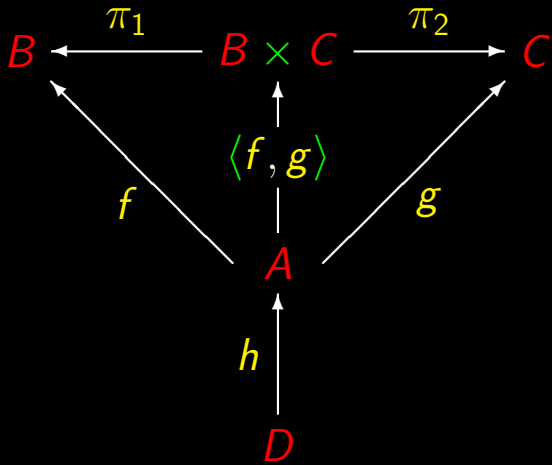
Compare...



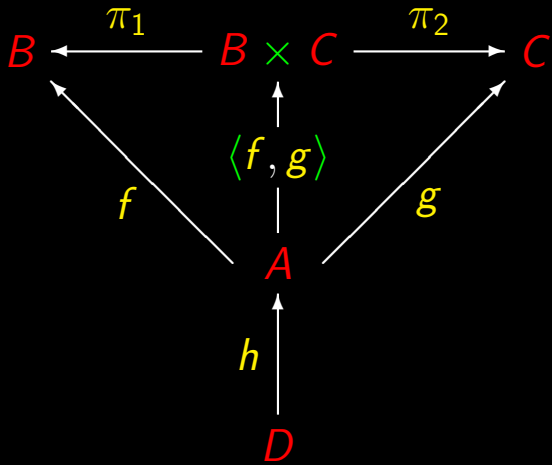
Calculus?

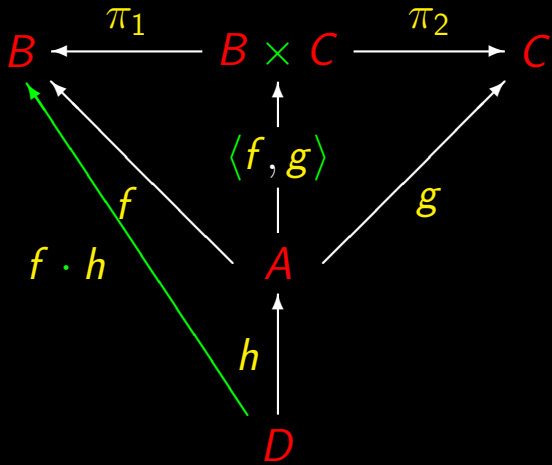


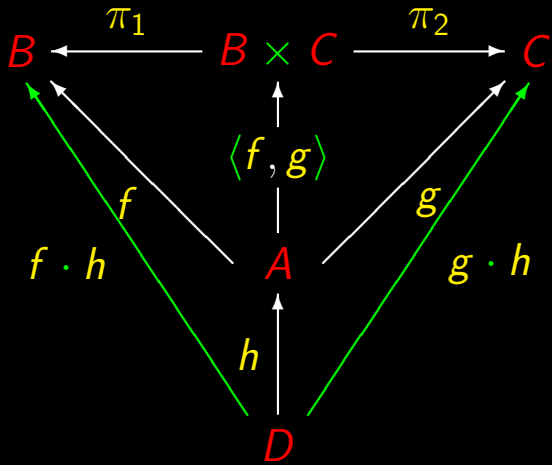


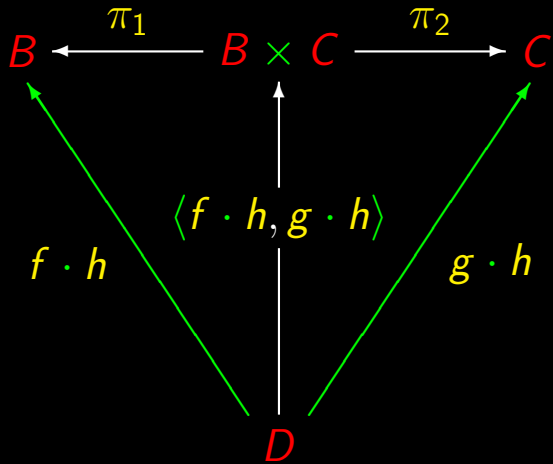


$$\begin{array}{ccccc} & \xleftarrow{\pi_1} & B \times C & \xrightarrow{\pi_2} & \\ & & \uparrow & & \\ & & \langle f, g \rangle \cdot h & & \\ & & \downarrow & & \\ & & D & & \end{array}$$





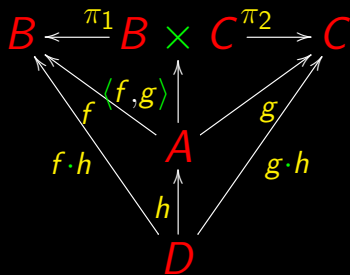


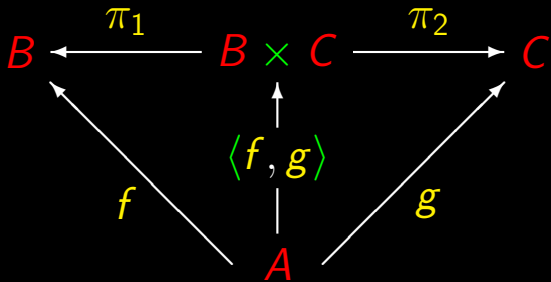


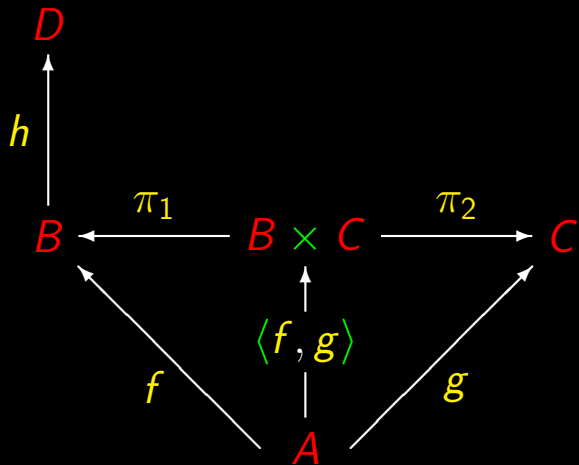
$$\begin{array}{ccccc}
 B & \xleftarrow{\pi_1} & B \times C & \xrightarrow{\pi_2} & C \\
 & & \uparrow & & \\
 & & \langle f, g \rangle \cdot h = \langle f \cdot h, g \cdot h \rangle & & \\
 & & \downarrow & & \\
 & & D & &
 \end{array}$$

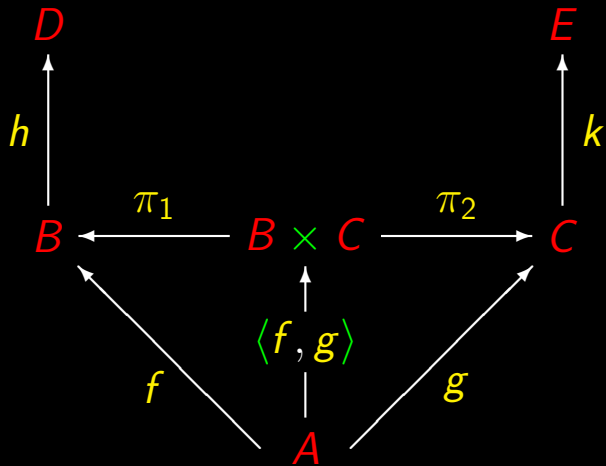
\times -Fusion

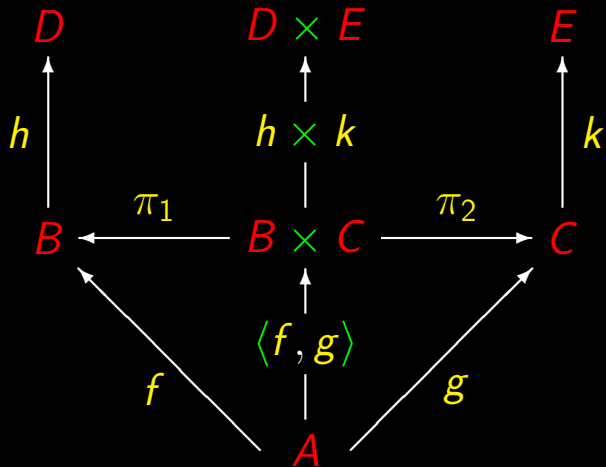
$$\langle f, g \rangle \cdot h = \langle f \cdot h, g \cdot h \rangle \quad (2.26)$$

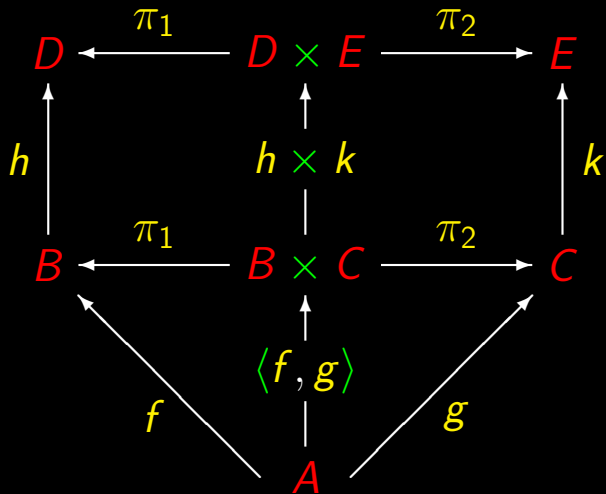


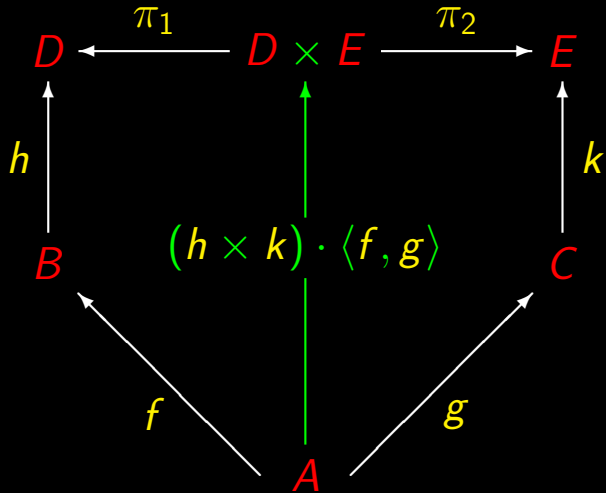


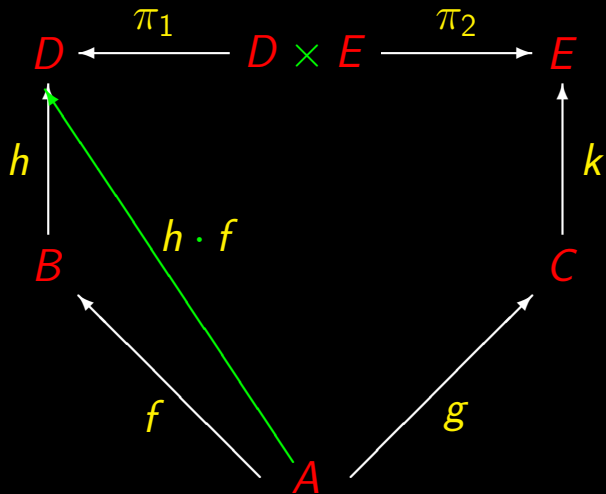


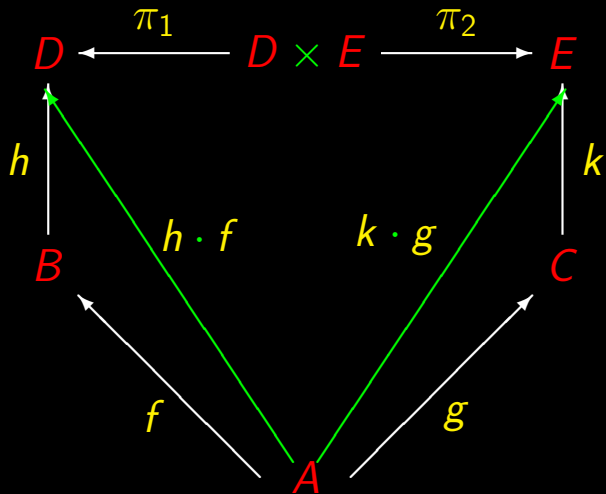


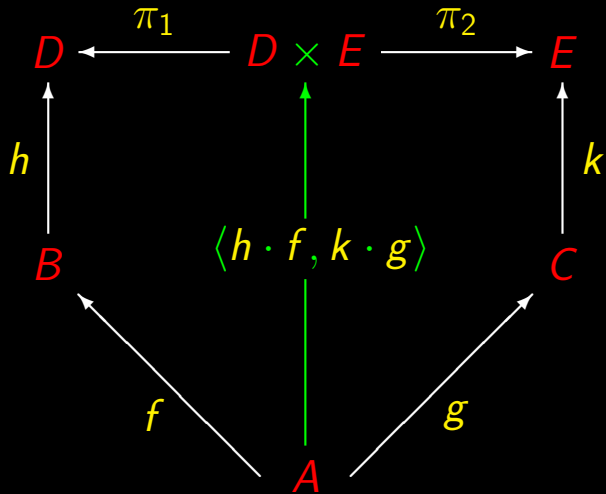


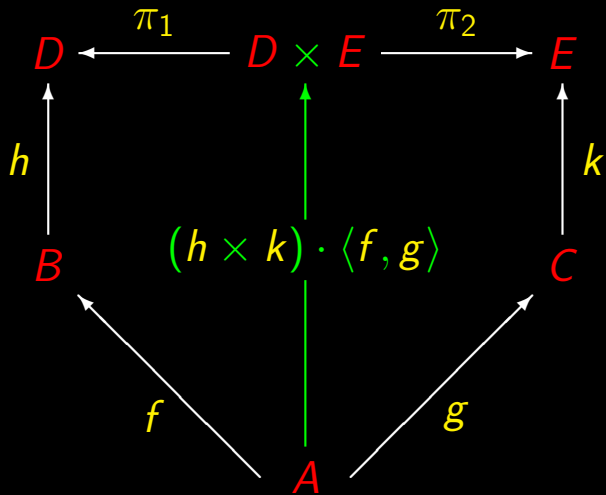






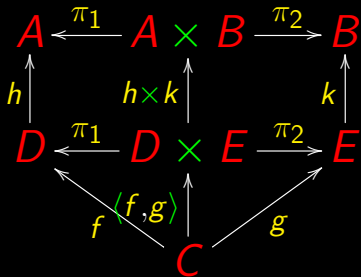


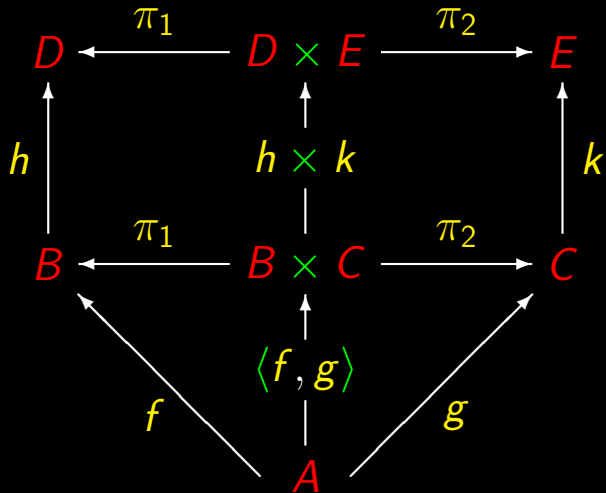


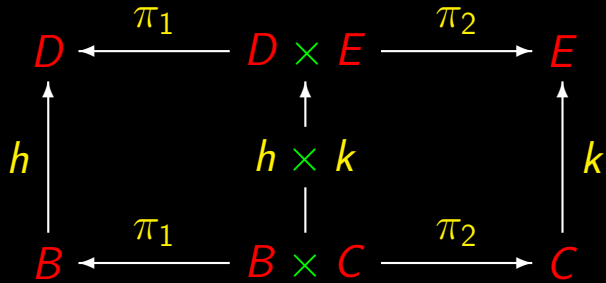


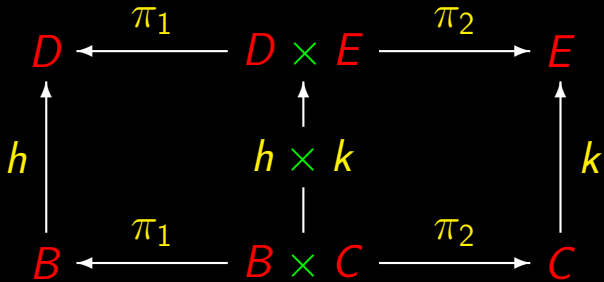
\times -Absorption

$$(h \times k) \cdot \langle f, g \rangle = \langle h \cdot f, k \cdot g \rangle \quad (2.27)$$

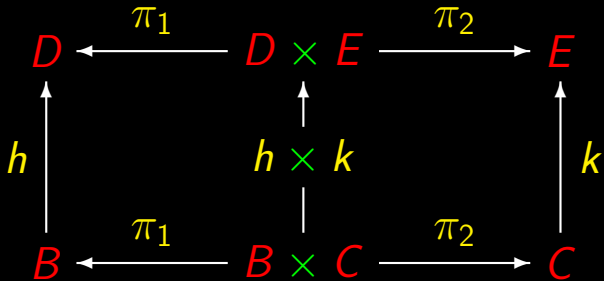








$$\pi_1 \cdot (h \times k) = h \cdot \pi_1$$



$$\pi_1 \cdot (h \times k) = h \cdot \pi_1$$

$$\pi_2 \cdot (h \times k) = k \cdot \pi_2$$

Natural- π_1 , natural- π_2

$$\pi_1 \cdot (h \times k) = h \cdot \pi_1 \quad (2.28)$$

$$\pi_2 \cdot (h \times k) = k \cdot \pi_2 \quad (2.29)$$

$$\begin{array}{ccccc}
 D & \xleftarrow{\pi_1} & D \times E & \xrightarrow{\pi_2} & E \\
 \uparrow h & & \uparrow h \times k & & \uparrow k \\
 B & \xleftarrow{\pi_1} & B \times C & \xrightarrow{\pi_2} & C
 \end{array}$$

So far...

$f \cdot g$

$\langle f, g \rangle$

$f \times g$

$[f, g]$

Sequential composition

Parallel composition

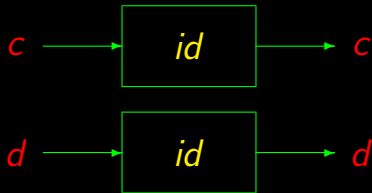
Product composition

Alternative composition

Compositional programming 😊

Functor- id - \times

$$id \times id = id \quad (2.31)$$



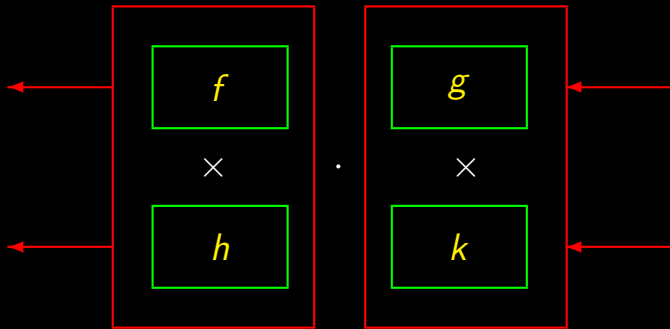
Product of two identities is an identity.

\times -Functor

$$(f \times h) \cdot (g \times k) = (f \cdot g) \times (h \cdot k) \quad (2.30)$$

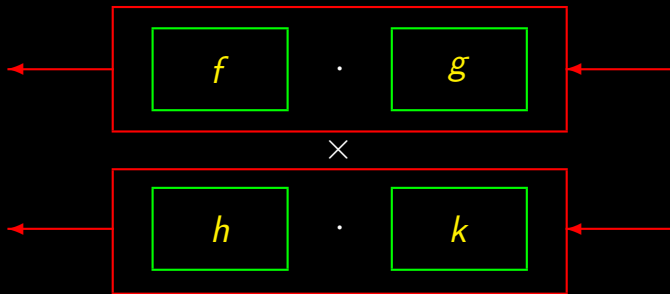
Composition of **products** is a **product** of compositions.

\times -Functor



$$(f \times h) \cdot (g \times k)$$

\times -Functor



$$(f \cdot g) \times (h \cdot k)$$

Two basic laws still missing

×-Reflexion

$$\langle \pi_1, \pi_2 \rangle = id \quad (2.32)$$

Two basic laws still missing

×-Reflexion

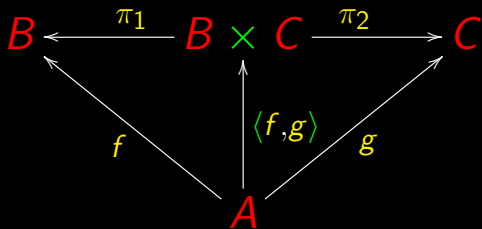
$$\langle \pi_1, \pi_2 \rangle = id \quad (2.32)$$

×-Eq

$$\langle i, j \rangle = \langle f, g \rangle \Leftrightarrow \begin{cases} i = f \\ j = g \end{cases} \quad (2.64)$$

Before them, the most important...

Recall \times -cancellation:



$$\pi_1 \cdot \langle f, g \rangle = f$$

$$\pi_2 \cdot \langle f, g \rangle = g$$

$$\begin{cases} \pi_1 \cdot \langle f, g \rangle = f \\ \pi_2 \cdot \langle f, g \rangle = g \end{cases}$$

$$\begin{cases} \pi_1 \cdot \langle f, g \rangle = f \\ \pi_2 \cdot \langle f, g \rangle = g \end{cases}$$

$$k = \langle f, g \rangle \Rightarrow \begin{cases} \pi_1 \cdot k = f \\ \pi_2 \cdot k = g \end{cases}$$

$$\begin{cases} \pi_1 \cdot \langle f, g \rangle = f \\ \pi_2 \cdot \langle f, g \rangle = g \end{cases}$$

$$k = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 \cdot k = f \\ \pi_2 \cdot k = g \end{cases}$$

$$\begin{cases} \pi_1 \cdot \langle f, g \rangle = f \\ \pi_2 \cdot \langle f, g \rangle = g \end{cases}$$

$$k = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 \cdot k = f \\ \pi_2 \cdot k = g \end{cases}$$

x-Universal

$$k = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 \cdot k = f \\ \pi_2 \cdot k = g \end{cases}$$

×-Universal

Existence

$$k = \langle f, g \rangle \Rightarrow \begin{cases} \pi_1 \cdot k = f \\ \pi_2 \cdot k = g \end{cases}$$

“There exists a **solution** — $k = \langle f, g \rangle$ — for the equations on the right”

×-Universal

Unicity

$$k = \langle f, g \rangle \iff \begin{cases} \pi_1 \cdot k = f \\ \pi_2 \cdot k = g \end{cases}$$

“Such a solution, $k = \langle f, g \rangle$, is **unique**”

Equations!

$$\begin{cases} x = 2y \\ z = \frac{y}{3} \\ x + y + z = 10 \end{cases}$$

Equations!

$$\left\{ \begin{array}{l} x = 2y \\ z = \frac{y}{3} \\ x + y + z = 10 \end{array} \right. \Leftrightarrow \left\{ \begin{array}{l} x = 6 \\ z = 1 \\ y = 3 \end{array} \right.$$

Equations!

Problem

Solve the equation

$$\langle f, g \rangle = id$$

for f and g .

Equations!

Calculation

$$\text{In } k = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 \cdot k = f \\ \pi_2 \cdot k = g \end{cases}$$

Equations!

Calculation

In $k = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 \cdot k = f \\ \pi_2 \cdot k = g \end{cases} \quad \text{let } k = id$

Equations!

Calculation

$$\text{In } k = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 \cdot k = f \\ \pi_2 \cdot k = g \end{cases} \quad \text{let } k = id$$

$$id = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 \cdot id = f \\ \pi_2 \cdot id = g \end{cases}$$

Equations!

Calculation

$$\text{In } k = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 \cdot k = f \\ \pi_2 \cdot k = g \end{cases} \quad \text{let } k = id$$

$$id = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 = f \\ \pi_2 = g \end{cases}$$

Equations!

$$id = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 = f \\ \pi_2 = g \end{cases}$$

Equations!

$$id = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 = f \\ \pi_2 = g \end{cases}$$

Substituting:

$$id = \langle \pi_1, \pi_2 \rangle$$

Equations!

$$id = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 = f \\ \pi_2 = g \end{cases}$$

Substituting:

$$id = \langle \pi_1, \pi_2 \rangle$$

×-Reflexion



Problem

Solve the equation

$$\langle h, k \rangle = \langle f, g \rangle$$

Problem

Solve the equation

$$\langle h, k \rangle = \langle f, g \rangle$$

(1 equation, 4 unknowns)

Calculation

$$\langle h, k \rangle = \langle f, g \rangle$$

Calculation

$$\langle h, k \rangle = \langle f, g \rangle$$

$$\Leftrightarrow \left\{ \begin{array}{l} \text{x-universal} \end{array} \right\}$$

$$\left\{ \begin{array}{l} \pi_1 \cdot \langle h, k \rangle = f \\ \pi_2 \cdot \langle h, k \rangle = g \end{array} \right.$$

Calculation

$$\langle h, k \rangle = \langle f, g \rangle$$

$$\Leftrightarrow \{ \text{x-universal} \}$$

$$\begin{cases} \pi_1 \cdot \langle h, k \rangle = f \\ \pi_2 \cdot \langle h, k \rangle = g \end{cases}$$

$$\Leftrightarrow \{ \text{x-cancellation} \}$$

$$\begin{cases} h = f \\ k = g \end{cases}$$

Calculation

$$\langle h, k \rangle = \langle f, g \rangle$$

$$\Leftrightarrow \{ \text{x-universal} \}$$

$$\begin{cases} \pi_1 \cdot \langle h, k \rangle = f \\ \pi_2 \cdot \langle h, k \rangle = g \end{cases}$$

$$\Leftrightarrow \{ \text{x-cancellation} \}$$

$$\begin{cases} h = f \\ k = g \end{cases}$$

x-Eq !



$$\langle \pi_1, \pi_2 \rangle = id$$

$$\langle \pi_1, \pi_2 \rangle = id$$

$$\langle \pi_2, \pi_1 \rangle ?$$

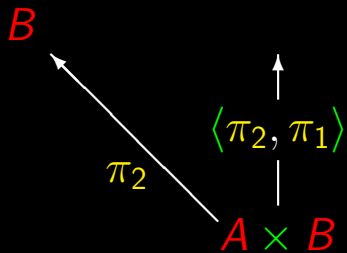
$$\langle \pi_1, \pi_2 \rangle = id$$

$$\langle \pi_2, \pi_1 \rangle ?$$

$$\begin{array}{c} \uparrow \\ \langle \pi_2, \pi_1 \rangle \\ \downarrow \end{array}$$

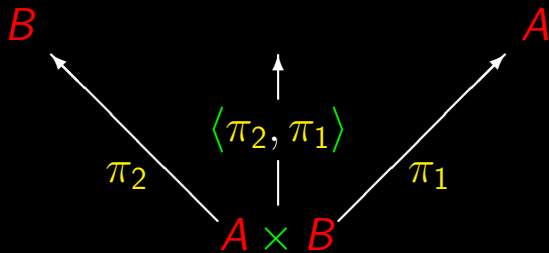
$$\langle \pi_1, \pi_2 \rangle = id$$

$$\langle \pi_2, \pi_1 \rangle ?$$



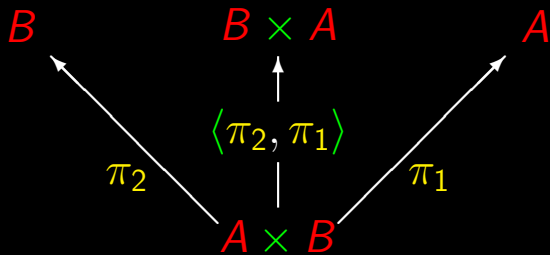
$$\langle \pi_1, \pi_2 \rangle = id$$

$$\langle \pi_2, \pi_1 \rangle ?$$



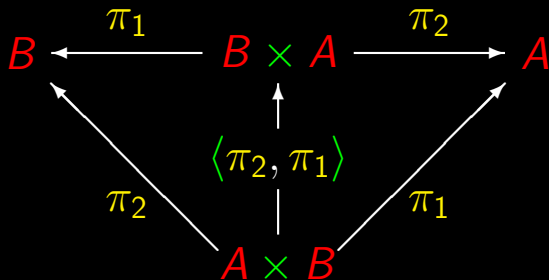
$$\langle \pi_1, \pi_2 \rangle = id$$

$$\langle \pi_2, \pi_1 \rangle ?$$



$$\langle \pi_1, \pi_2 \rangle = id$$

$$\langle \pi_2, \pi_1 \rangle ?$$



Problem

Solve

$$\langle \pi_2, \pi_1 \rangle \cdot k = id$$

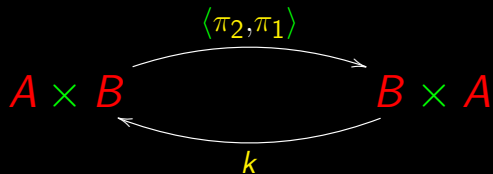
for k

Problem

Solve

$$\langle \pi_2, \pi_1 \rangle \cdot k = id$$

for k



Calculation

$$\langle \pi_2, \pi_1 \rangle \cdot k = id$$

Calculation

$$\langle \pi_2, \pi_1 \rangle \cdot k = id$$

$$\Leftrightarrow \left\{ \begin{array}{c} \text{x-fusion} \end{array} \right\}$$

$$\langle \pi_2 \cdot k, \pi_1 \cdot k \rangle = id$$

Calculation

$$\langle \pi_2, \pi_1 \rangle \cdot k = id$$

$$\Leftrightarrow \left\{ \begin{array}{l} \text{x-fusion} \end{array} \right\}$$

$$\langle \pi_2 \cdot k, \pi_1 \cdot k \rangle = id$$

$$\Leftrightarrow \left\{ \begin{array}{l} \text{x-universal} \end{array} \right\}$$

$$\left\{ \begin{array}{l} \pi_2 \cdot k = \pi_1 \\ \pi_1 \cdot k = \pi_2 \end{array} \right.$$

Calculation

$$\langle \pi_2, \pi_1 \rangle \cdot k = id$$

$$\Leftrightarrow \left\{ \begin{array}{l} \text{x-fusion} \end{array} \right\}$$

$$\langle \pi_2 \cdot k, \pi_1 \cdot k \rangle = id$$

$$\Leftrightarrow \left\{ \begin{array}{l} \text{x-universal} \end{array} \right\}$$

$$\left\{ \begin{array}{l} \pi_2 \cdot k = \pi_1 \\ \pi_1 \cdot k = \pi_2 \end{array} \right.$$

$$\Leftrightarrow \left\{ \begin{array}{l} \text{trivial} \end{array} \right\}$$

$$\left\{ \begin{array}{l} \pi_1 \cdot k = \pi_2 \\ \pi_2 \cdot k = \pi_1 \end{array} \right.$$

Calculation

$$\langle \pi_2, \pi_1 \rangle \cdot k = id$$

$$\Leftrightarrow \left\{ \begin{array}{l} \text{x-fusion} \end{array} \right\}$$

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$$\left\{ \begin{array}{l} \pi_2 \cdot k = \pi_1 \\ \pi_1 \cdot k = \pi_2 \end{array} \right.$$

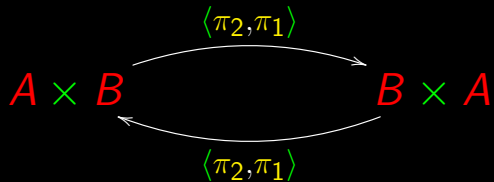
$$\Leftrightarrow \left\{ \begin{array}{l} \text{trivial} \end{array} \right\}$$

$$\left\{ \begin{array}{l} \pi_1 \cdot k = \pi_2 \\ \pi_2 \cdot k = \pi_1 \end{array} \right.$$

$$\Leftrightarrow \left\{ \begin{array}{l} \text{x-universal} \end{array} \right\}$$

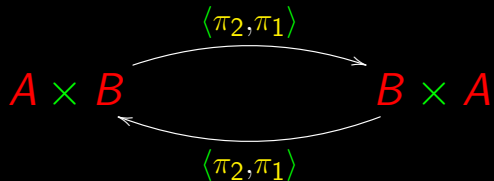
$$k = \langle \pi_2, \pi_1 \rangle$$

Swap



$$\text{swap} = \langle \pi_2, \pi_1 \rangle$$

Swap



$$\text{swap} = \langle \pi_2, \pi_1 \rangle$$

$$\text{swap} \cdot \text{swap} = \text{id}$$

So far

$f \cdot g$

Sequential composition

So far

$f \cdot g$

$\langle f, g \rangle$

Sequential composition

Parallel composition

So far

$f \cdot g$

Sequential composition

$\langle f, g \rangle$

Parallel composition

Associativity

$$(f \cdot g) \cdot h = f \cdot (g \cdot h)$$

So far

$f \cdot g$

Sequential composition

$\langle f, g \rangle$

Parallel composition

Associativity

$$(f \cdot g) \cdot h = f \cdot (g \cdot h)$$

Associativity?

$$\langle \langle f, g \rangle, h \rangle \stackrel{?}{=} \langle f, \langle g, h \rangle \rangle$$

So far

$f \cdot g$

Sequential composition

$\langle f, g \rangle$

Parallel composition

Associativity

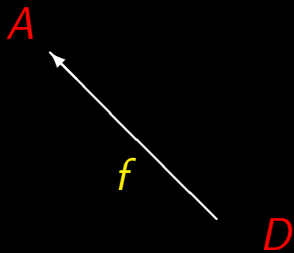
$$(f \cdot g) \cdot h = f \cdot (g \cdot h)$$

Associativity?

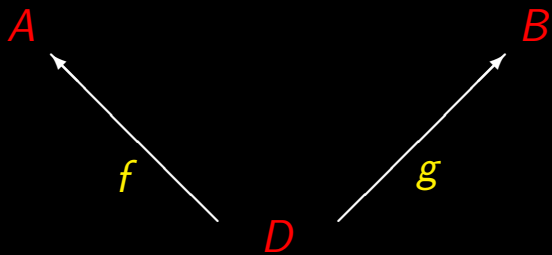
$$\langle \langle f, g \rangle, h \rangle \stackrel{?}{=} \langle f, \langle g, h \rangle \rangle$$

No! but...

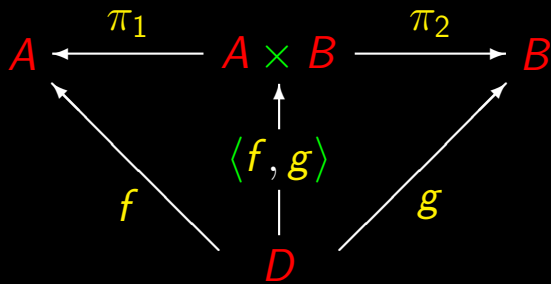
$$\langle \langle f, g \rangle, h \rangle$$



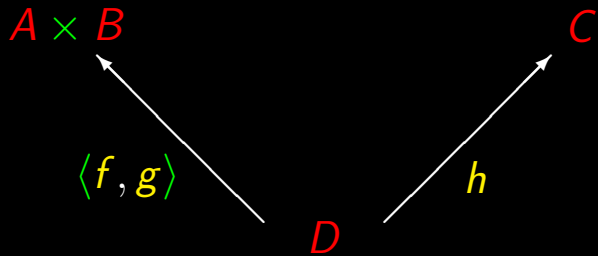
$$\langle \langle f, g \rangle, h \rangle$$



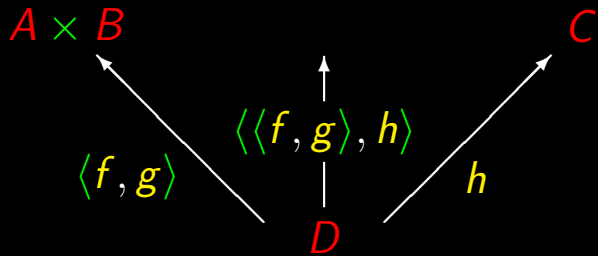
$$\langle \langle f, g \rangle, h \rangle$$



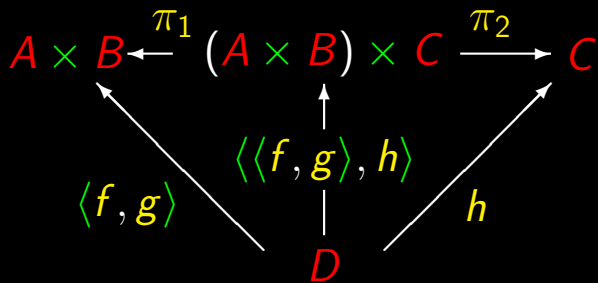
$$\langle \langle f, g \rangle, h \rangle$$



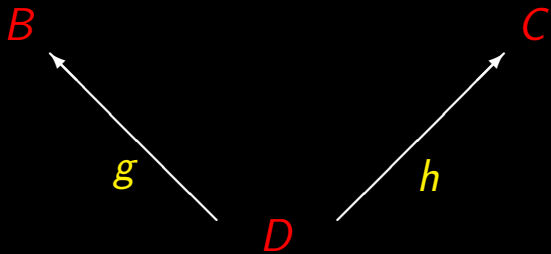
$$\langle \langle f, g \rangle, h \rangle$$



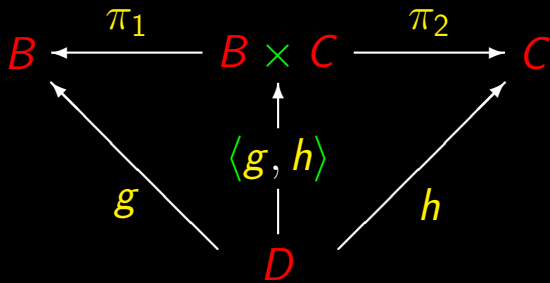
$$\langle \langle f, g \rangle, h \rangle$$



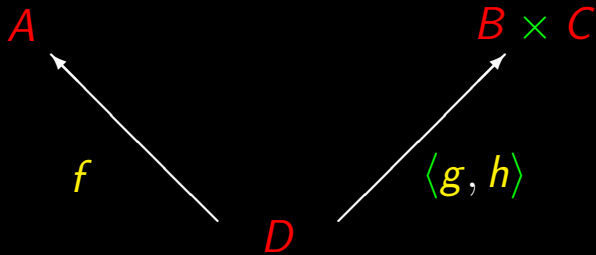
$$\langle f, \langle g, h \rangle \rangle$$



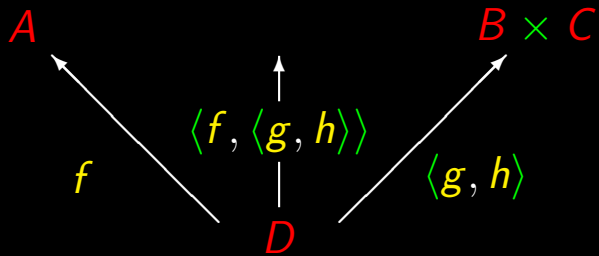
$$\langle f, \langle g, h \rangle \rangle$$



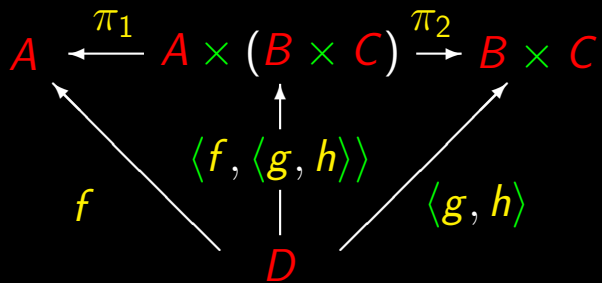
$$\langle f, \langle g, h \rangle \rangle$$



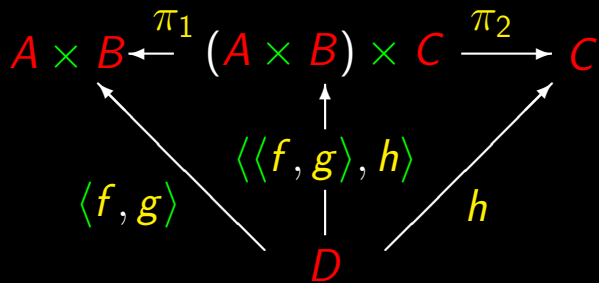
$$\langle f, \langle g, h \rangle \rangle$$

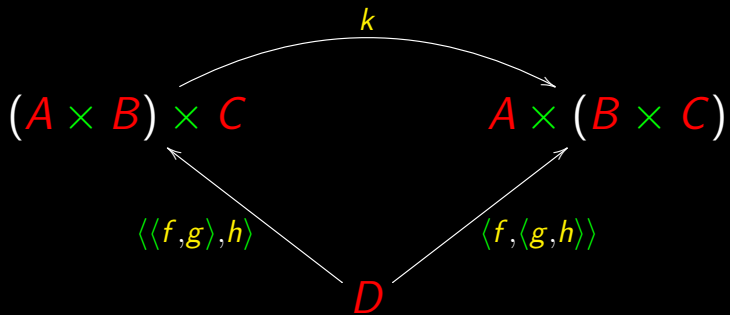


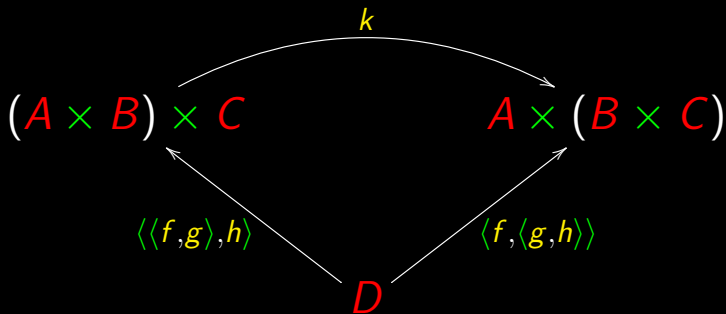
$$\langle f, \langle g, h \rangle \rangle$$



$$\langle \langle f, g \rangle, h \rangle$$







$$k \cdot \langle \langle f, g \rangle, h \rangle = \langle f, \langle g, h \rangle \rangle$$

$$k \cdot \langle \langle f, g \rangle, h \rangle = \langle f, \langle g, h \rangle \rangle$$

$$k \cdot \langle \langle f, g \rangle, h \rangle = \langle f, \langle g, h \rangle \rangle$$

$$k \cdot \underbrace{\langle \langle f, g \rangle, h \rangle}_{id?} = \langle f, \langle g, h \rangle \rangle$$

$$k \cdot \langle \langle f, g \rangle, h \rangle = \langle f, \langle g, h \rangle \rangle$$

$$k \cdot \underbrace{\langle \langle f, g \rangle, h \rangle}_{id?} = \langle f, \langle g, h \rangle \rangle$$



Solve $\langle \langle f, g \rangle, h \rangle = id$

$$\langle \langle f, g \rangle, h \rangle = id$$

$$\langle \langle f, g \rangle, h \rangle = id$$

$$\Leftrightarrow \left\{ \begin{array}{l} \text{x-universal} \end{array} \right\}$$

$$\left\{ \begin{array}{l} \pi_1 = \langle f, g \rangle \\ \pi_2 = h \end{array} \right.$$

$$\langle \langle f, g \rangle, h \rangle = id$$

$$\Leftrightarrow \{ \text{x-universal} \}$$

$$\begin{cases} \pi_1 = \langle f, g \rangle \\ \pi_2 = h \end{cases}$$

$$\Leftrightarrow \{ \text{x-universal} \}$$

$$\begin{cases} \pi_1 \cdot \pi_1 = f \\ \pi_2 \cdot \pi_1 = g \\ \pi_2 = h \end{cases}$$

Substitute solutions

$$\begin{cases} \pi_1 \cdot \pi_1 = f \\ \pi_2 \cdot \pi_1 = g \\ \pi_2 = h \end{cases}$$

Substitute solutions

$$\begin{cases} \pi_1 \cdot \pi_1 = f \\ \pi_2 \cdot \pi_1 = g \\ \pi_2 = h \end{cases}$$

$$k \cdot \underbrace{\langle \langle f, g \rangle, h \rangle}_{id} = \langle f, \langle g, h \rangle \rangle$$

id 😊

Substitute solutions

$$\begin{cases} \pi_1 \cdot \pi_1 = f \\ \pi_2 \cdot \pi_1 = g \\ \pi_2 = h \end{cases}$$

$$k = \langle \pi_1 \cdot \pi_1, \langle \pi_2 \cdot \pi_1, \pi_2 \rangle \rangle$$

Slight improvement...

$$k = \langle \pi_1 \cdot \pi_1, \langle \pi_2 \cdot \pi_1, \pi_2 \rangle \rangle$$

Slight improvement...

$$k = \langle \pi_1 \cdot \pi_1, \langle \pi_2 \cdot \pi_1, \pi_2 \rangle \rangle$$

$$\Leftrightarrow \left\{ \pi_2 = id \cdot \pi_2 \right\}$$

$$k = \langle \pi_1 \cdot \pi_1, \langle \pi_2 \cdot \pi_1, id \cdot \pi_2 \rangle \rangle$$

Slight improvement...

$$k = \langle \pi_1 \cdot \pi_1, \langle \pi_2 \cdot \pi_1, \pi_2 \rangle \rangle$$

$$\Leftrightarrow \left\{ \pi_2 = id \cdot \pi_2 \right\}$$

$$k = \langle \pi_1 \cdot \pi_1, \langle \pi_2 \cdot \pi_1, id \cdot \pi_2 \rangle \rangle$$

$$\Leftrightarrow \left\{ f \times g = \langle f \cdot \pi_1, g \cdot \pi_2 \rangle \right\}$$

$$k = \langle \pi_1 \cdot \pi_1, \pi_2 \times id \rangle$$

Analogy

In an **arithmetic** context, find k such that

$$k + (x - y) = x + 2$$

holds for any x and y .

Further assume that you **don't know** property:

$$a + b = c \Leftrightarrow a = c - b.$$

How can you find k ?

Analogy

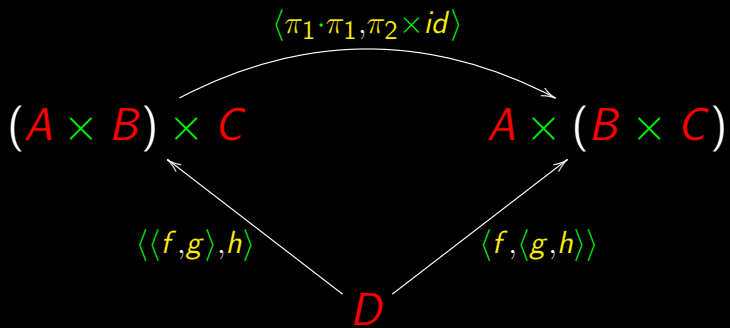
Try to cancel $x - y$, ie. solve $x - y = 0$ for x .

You get $x = y$.

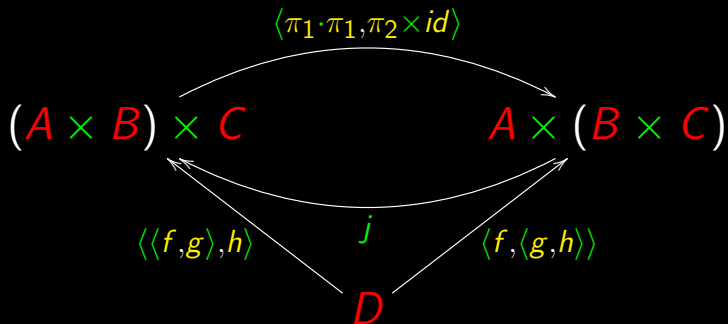
Substitute x :

$$k + (y - y) = y + 2$$

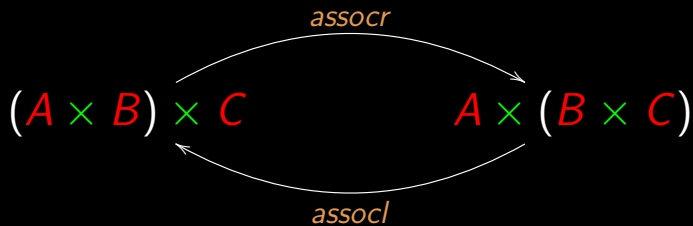
You get $k = y + 2$.



Back to

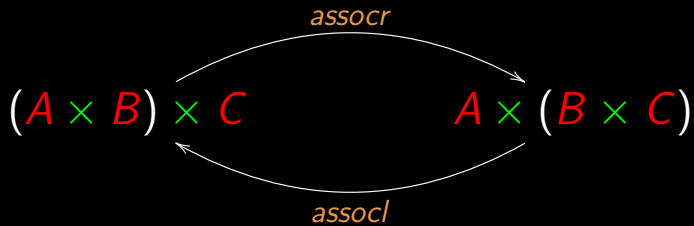


$$\begin{array}{ccc}
 & \langle \pi_1 \cdot \pi_1, \pi_2 \times id \rangle & \\
 & \curvearrowright & \\
 (A \times B) \times C & & A \times (B \times C) \\
 & \curvearrowleft & \\
 & \langle id \times \pi_1, \pi_2 \cdot \pi_2 \rangle &
 \end{array}$$

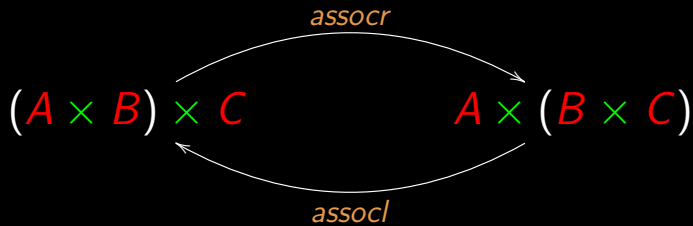


$$\text{assocr} = \langle \pi_1 \cdot \pi_1, \pi_2 \times id \rangle$$

$$\text{assocl} = \langle id \times \pi_1, \pi_2 \cdot \pi_2 \rangle$$



$$assocr \cdot assocl = id$$



$$\text{assocr} \cdot \text{assocl} = \text{id}$$

$$\text{assocl} \cdot \text{assocr} = \text{id}$$

Isomorphism

A commutative diagram illustrating the isomorphism between two expressions of the Cartesian product of three sets. The left expression is $(A \times B) \times C$ and the right expression is $A \times (B \times C)$. An isomorphism symbol \cong is placed between them. A curved arrow labeled *assocr* points from the left expression to the right expression, and a curved arrow labeled *assocl* points from the right expression back to the left expression.

$$(A \times B) \times C \quad \cong \quad A \times (B \times C)$$

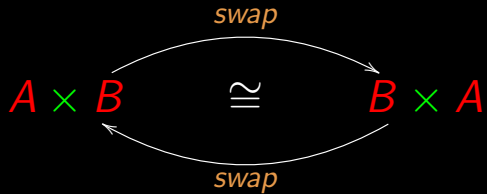
assocr

assocl

$$\textit{assocr} \cdot \textit{assocl} = \textit{id}$$

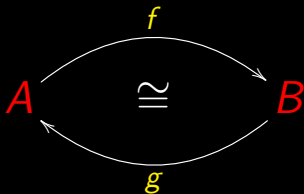
$$\textit{assocl} \cdot \textit{assocr} = \textit{id}$$

Isomorphism



$$\textit{swap} \cdot \textit{swap} = \textit{id}$$

Isomorphism



$$f \cdot g = id$$

$$g \cdot f = id$$

Isomorphism

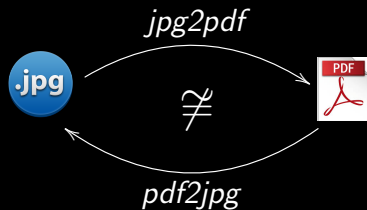
iso (*lso*)
the same

Isomorphism

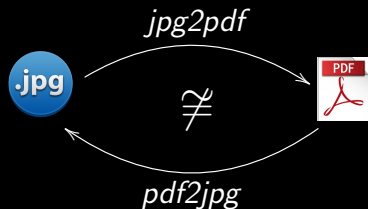
$\underbrace{\text{iso}}_{\text{the same}} (\iota\sigma\omicron) + \underbrace{\text{morphism}}_{\text{shape}} (\mu\omicron\rho\phi\iota\sigma\mu\omicron\zeta)$

“Similar shape”

Practical problem!



Practical problem!



$$jpg2pdf \cdot pdf2jpg \neq id$$

$$pdf2jpg \cdot jpg2pdf \neq id$$

Cálculo de Programas

Class T03

Format conversion

Need



Format conversion

Need



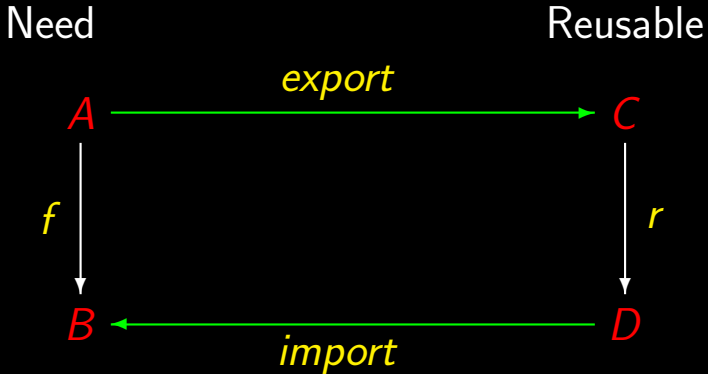
Reusable



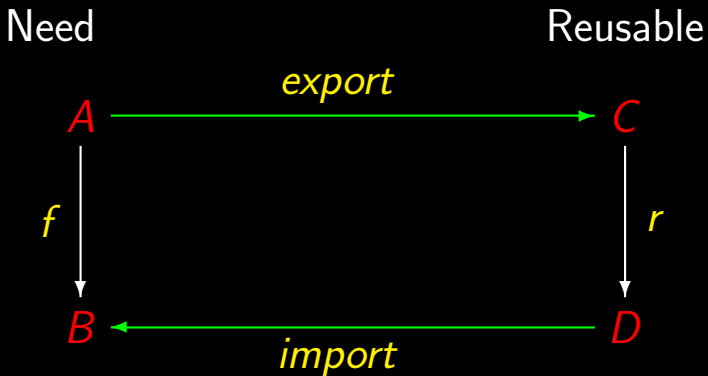
Format conversion



Format conversion

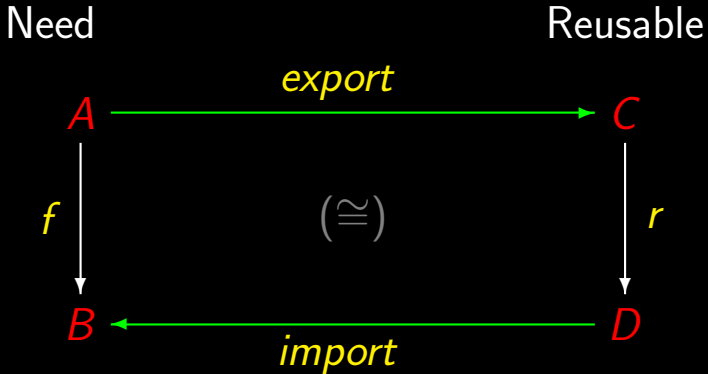


Format conversion



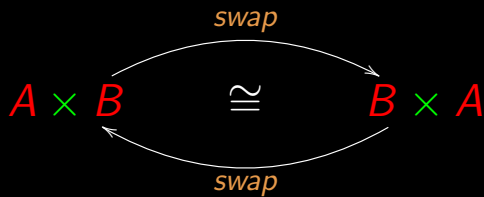
$$f = \text{import} \cdot r \cdot \text{export}$$

Format conversion



$$f = import \cdot r \cdot export$$

By the way — *swap*

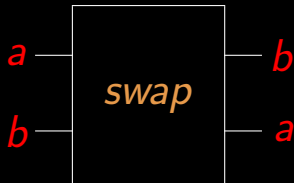


Isomorphisms are **reversible** computations

By the way — *swap*

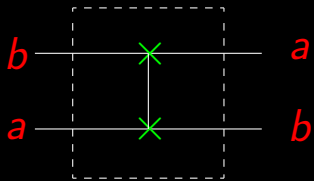


By the way — *swap*



swap is a basic gate in **quantum programming**.

By the way — *swap*

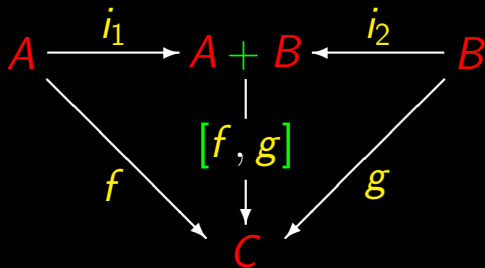


What about alternation $[f, g]$?...

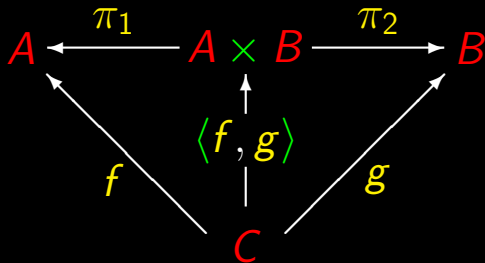
$$[f, g] : A + B \rightarrow C$$

$$[f, g] x = \begin{cases} x = i_1 a \Rightarrow f a \\ x = i_2 b \Rightarrow g b \end{cases}$$

Recall...



Compare...



+Universal

$$k = [f, g] \Leftrightarrow \begin{cases} k \cdot i_1 = f \\ k \cdot i_2 = g \end{cases}$$

+ - Universal

$$k = [f, g] \Leftrightarrow \begin{cases} k \cdot i_1 = f \\ k \cdot i_2 = g \end{cases}$$

Compare with

$$k = \langle f, g \rangle \Leftrightarrow \begin{cases} \pi_1 \cdot k = f \\ \pi_2 \cdot k = g \end{cases}$$

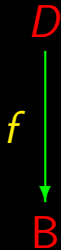
From $[f, g]$ to $f + g$

$$[f, g] : A + B \rightarrow C$$

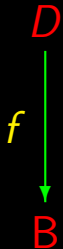
$$[f, g] x = \begin{cases} x = i_1 a \Rightarrow f a \\ x = i_2 b \Rightarrow g b \end{cases}$$

$$f + g \quad ?$$

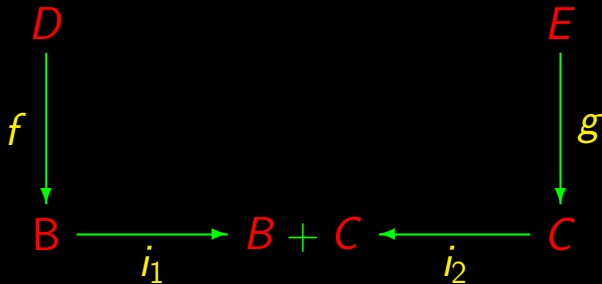
Sum of two functions



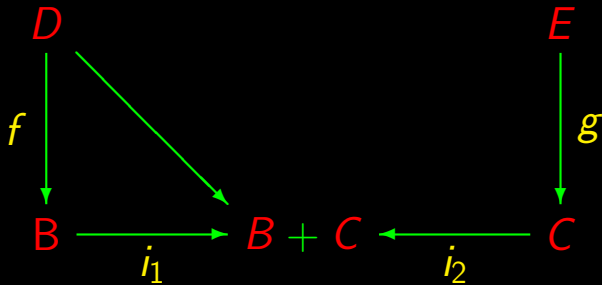
Sum of two functions



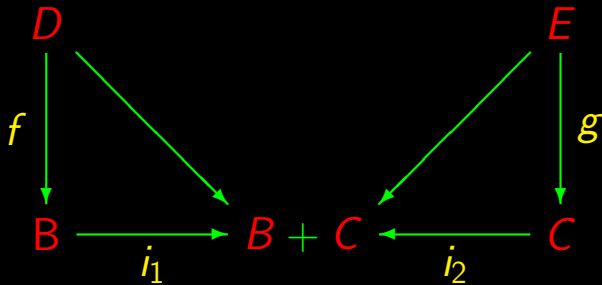
Sum of two functions



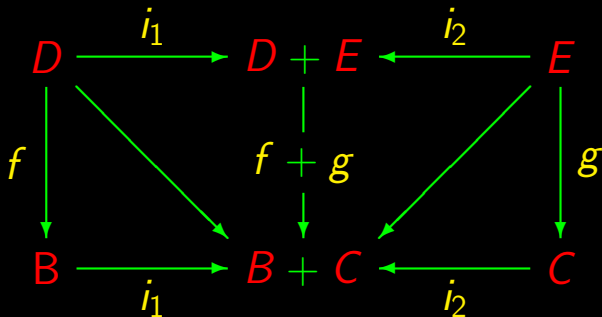
Sum of two functions



Sum of two functions



Sum of two functions



$$f + g = [i_1 \cdot f, i_2 \cdot g]$$

Coproduct laws

“Just reverse the arrows”, cf.

$$\text{+-Absorption} \quad [h, k] \cdot (f + g) = [h \cdot f, k \cdot g] \quad (2.43)$$

Coproduct laws

“Just reverse the arrows”, cf.

$$\text{+-Absorption} \quad [h, k] \cdot (f + g) = [h \cdot f, k \cdot g] \quad (2.43)$$

$$\text{+-Fusion} \quad f \cdot [h, k] = [f \cdot h, f \cdot k] \quad (2.42)$$

Coproduct laws

“Just reverse the arrows”, cf.

$$+-\text{Absorption} \quad [h, k] \cdot (f + g) = [h \cdot f, k \cdot g] \quad (2.43)$$

$$+-\text{Fusion} \quad f \cdot [h, k] = [f \cdot h, f \cdot k] \quad (2.42)$$

$$+-\text{Reflexion} \quad [i_1, i_2] = id \quad (2.41)$$

Coproduct laws

+Equality $[h, k] = [f, g] \Leftrightarrow \begin{cases} h = f \\ k = g \end{cases} \quad (2.66)$

Coproduct laws

$+$ -Equality $[h, k] = [f, g] \Leftrightarrow \begin{cases} h = f \\ k = g \end{cases} \quad (2.66)$

$+$ -Functor $(h + k) \cdot (f + g) = h \cdot f + k \cdot g \quad (2.44)$

Coproduct laws

$$\text{+-Equality} \quad [h, k] = [f, g] \Leftrightarrow \begin{cases} h = f \\ k = g \end{cases} \quad (2.66)$$

$$\text{+-Functor} \quad (h + k) \cdot (f + g) = h \cdot f + k \cdot g \quad (2.44)$$

$$\text{+-Functor-id} \quad id + id = id \quad (2.45)$$

and so on

All these laws can be found in the **reference sheet**

(WWW → **Material**)

Summary

$$f \cdot g$$

$$\langle f, g \rangle$$

$$f \times g$$

Sequential composition

Parallel composition

Product composition

Summary

$f \cdot g$

$\langle f, g \rangle$

$f \times g$

$[f, g]$

Sequential composition

Parallel composition

Product composition

Alternative composition

Summary

$f \cdot g$

Sequential composition

$\langle f, g \rangle$

Parallel composition

$f \times g$

Product composition

$[f, g]$

Alternative composition

$f + g$

Structural alternation (coproduct)

Summary

$f \cdot g$

Sequential composition

$\langle f, g \rangle$

Parallel composition

$f \times g$

Product composition

$[f, g]$

Alternative composition

$f + g$

Structural alternation (coproduct)

Compositional programming



TBC...